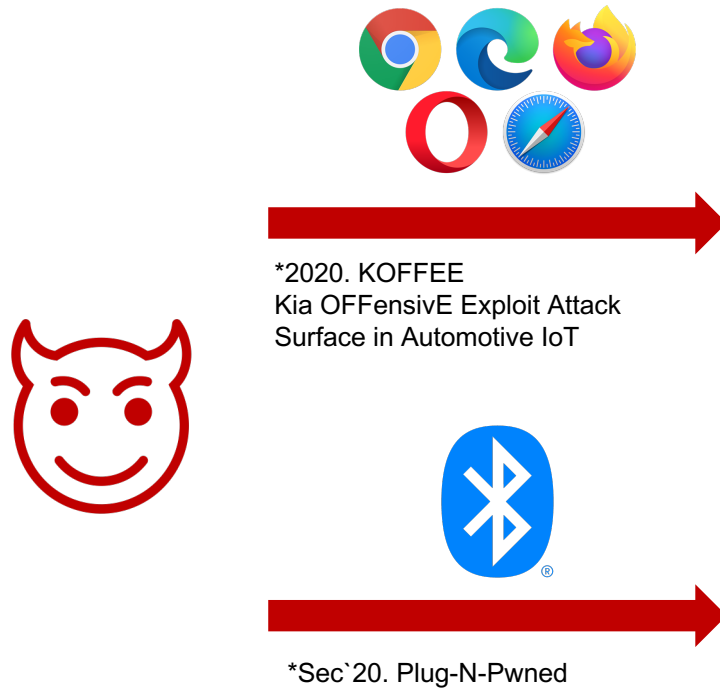


ShadowAuth: Backward-Compatible Automatic CAN Authentication for Legacy ECUs

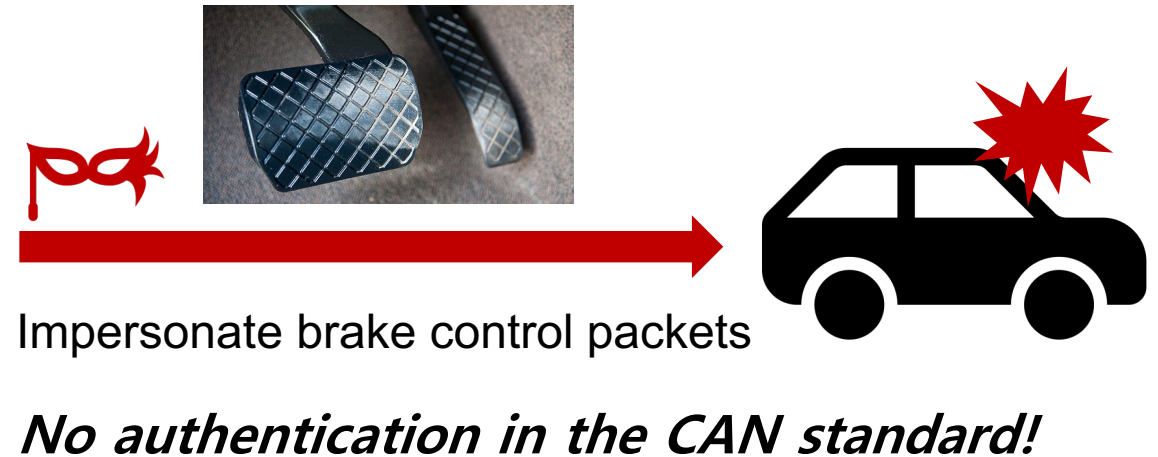
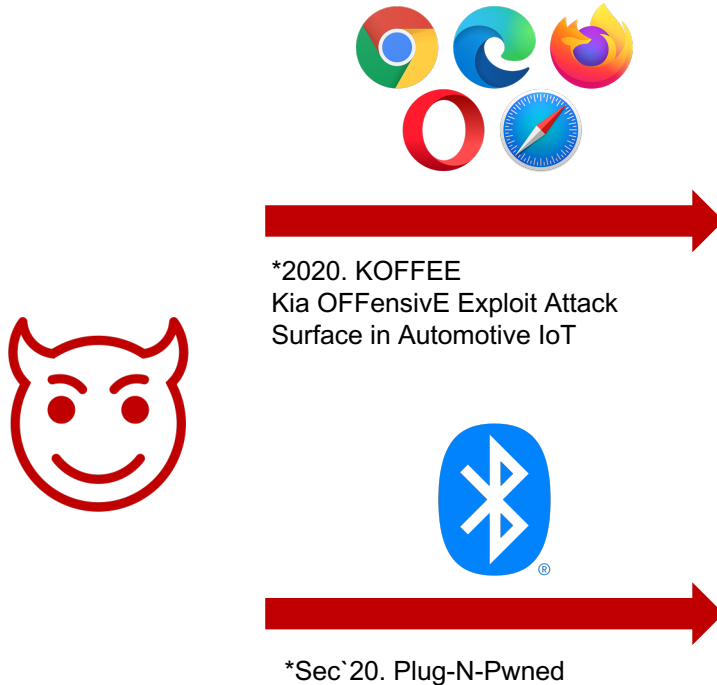
Sungwoo Kim, Gisu Yeo, Taegyul Kim, Junghwan "John" Rhee, Yuseok Jeon,
Antonio Bianchi, Dongyan Xu, and Dave (Jing) Tian



Remote Attacks on In-vehicle Network



Remote Attacks on In-vehicle Network



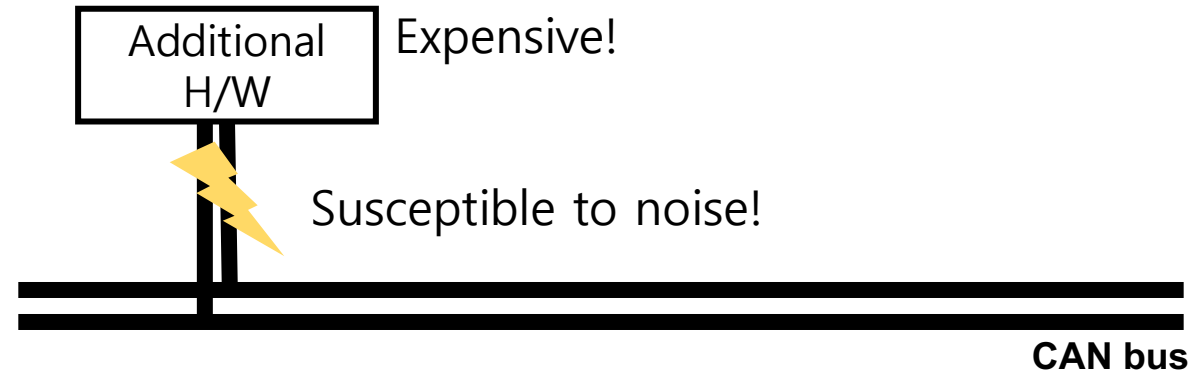
Remote Attacks on In-vehicle Network



- Previous works proposed authentication feature, but...
- Why has no one **not been deployed** in real-world?

Previous works

- Side channel-based IDS
 - Additional H/W
 - Not reliable
 - *VIDEN, EASI, CIDS, ...

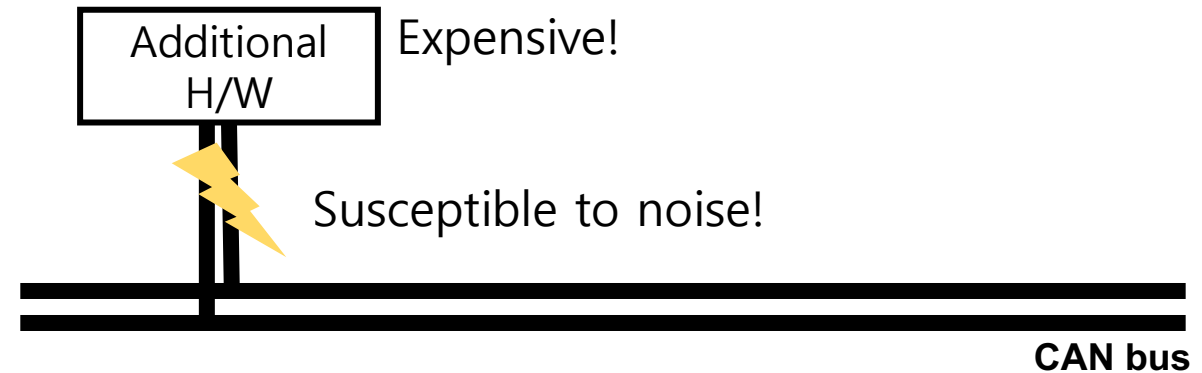


* CCS`17, USENIX`16, NDSS`20

Previous works

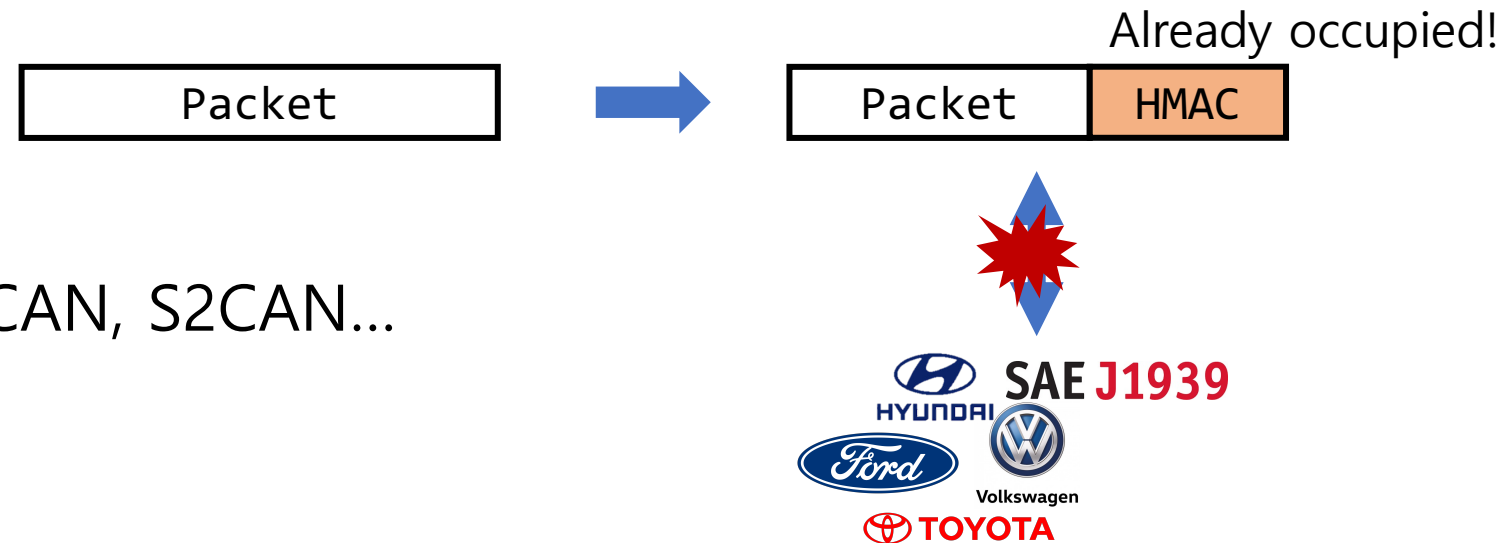
- Side channel-based IDS

- Additional H/W
- Not reliable
- VIDEN, EASI, CIDS, ...



- HMAC-based IDS

- Incompatible new packet
- Additional delay
- *CANAuth, TOUCAN, LiBRA-CAN, S2CAN...



* ECRYPT'11, AUTOSEC'19, CNS'12, ACSAC '21

Design Goals

- Backward-compatibility
- Accuracy
- No extra delay
- No extra H/W

Our Solution: ShadowAuth

- Flexible authentication packets
- HMAC
- Asynchronous authentication
- Binary patching

“Accept-first-authenticate-later”

ShadowAuth Design

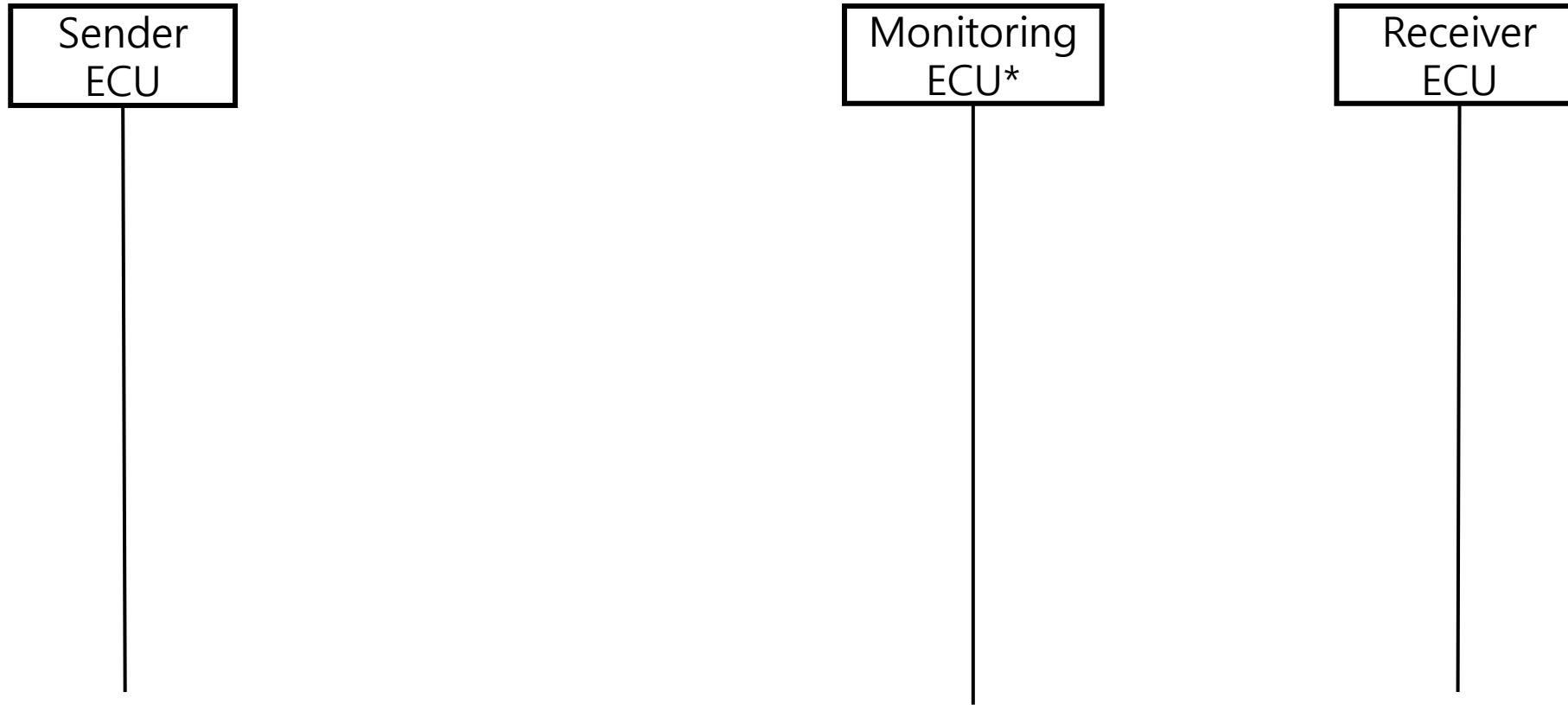
Sender
ECU



Receiver
ECU

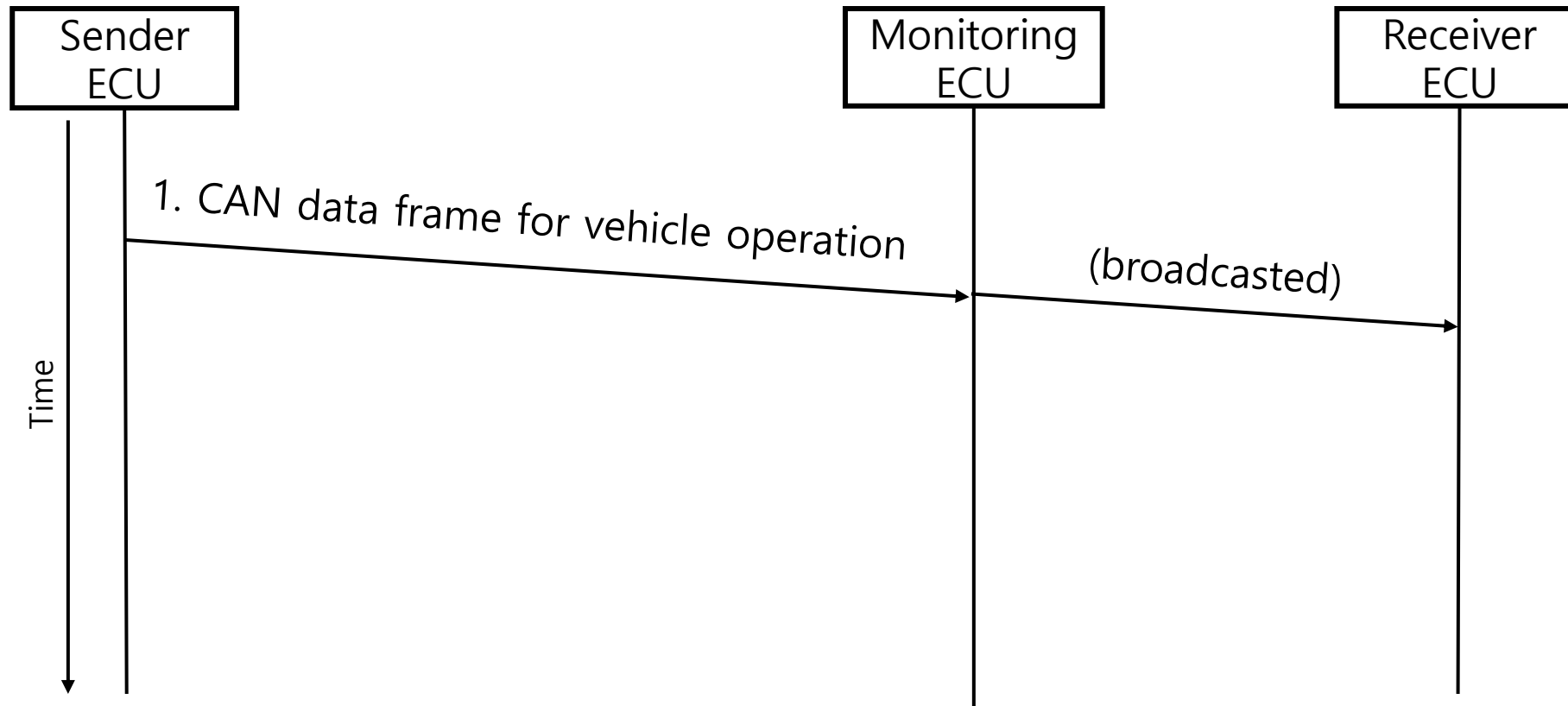


ShadowAuth Design

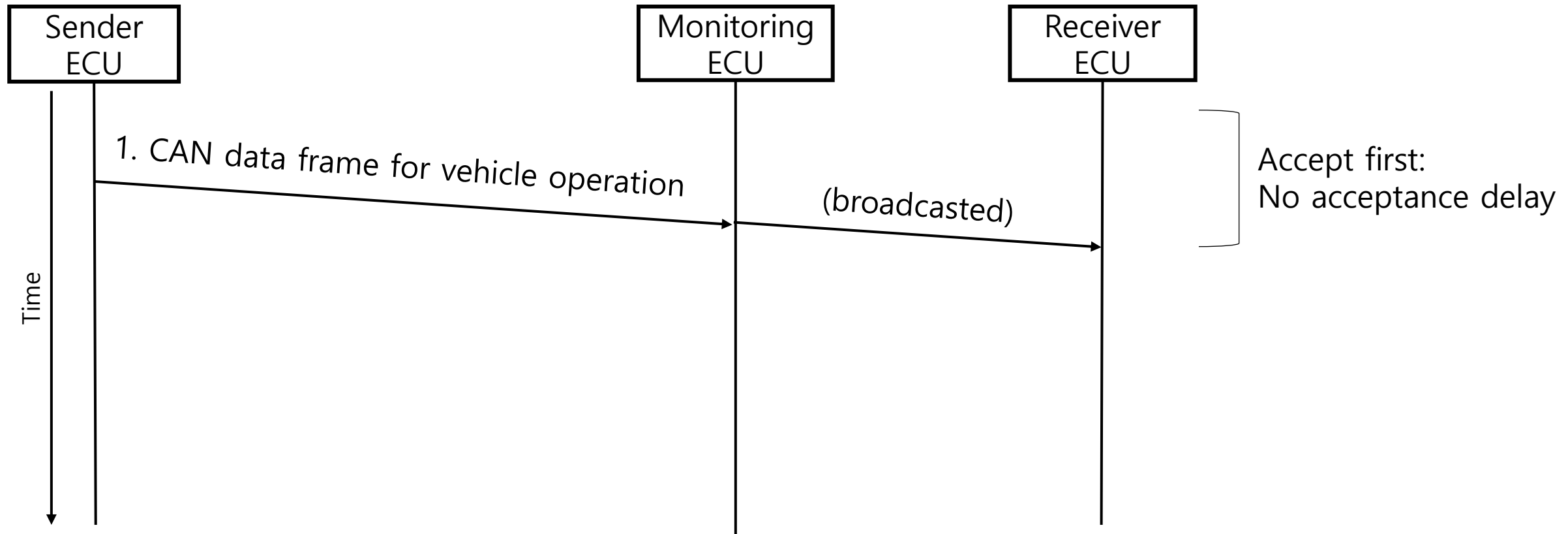


*E.g., Gateway ECUs

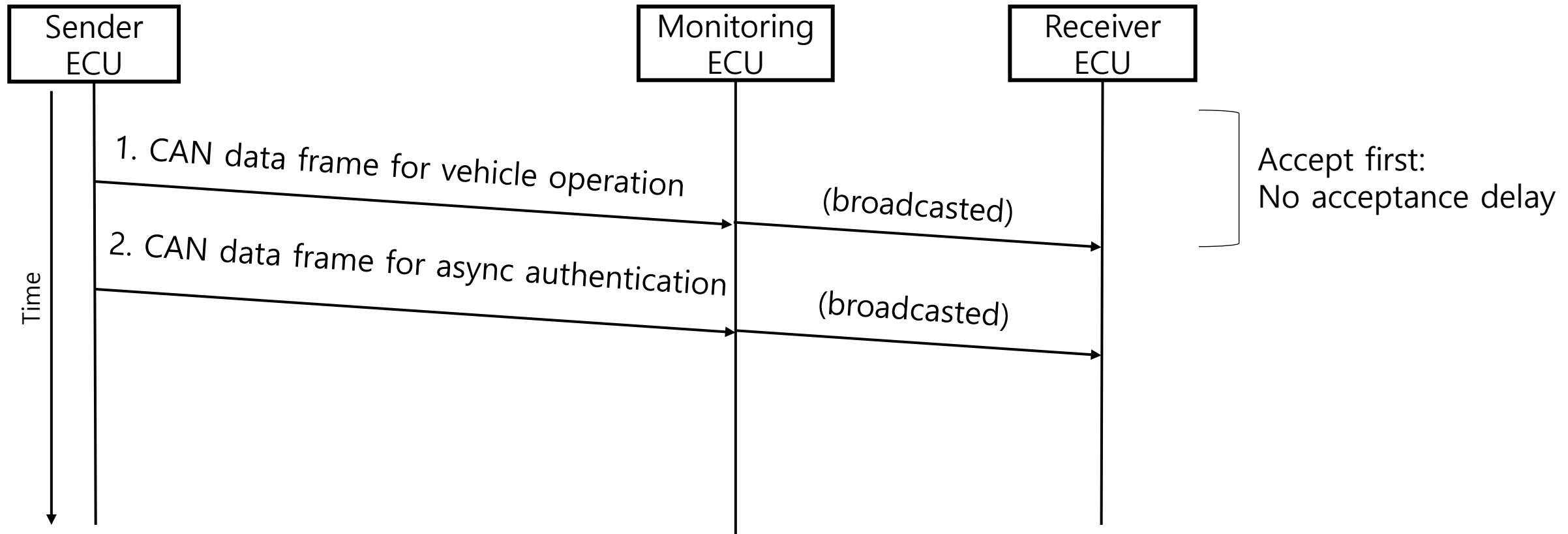
ShadowAuth Design



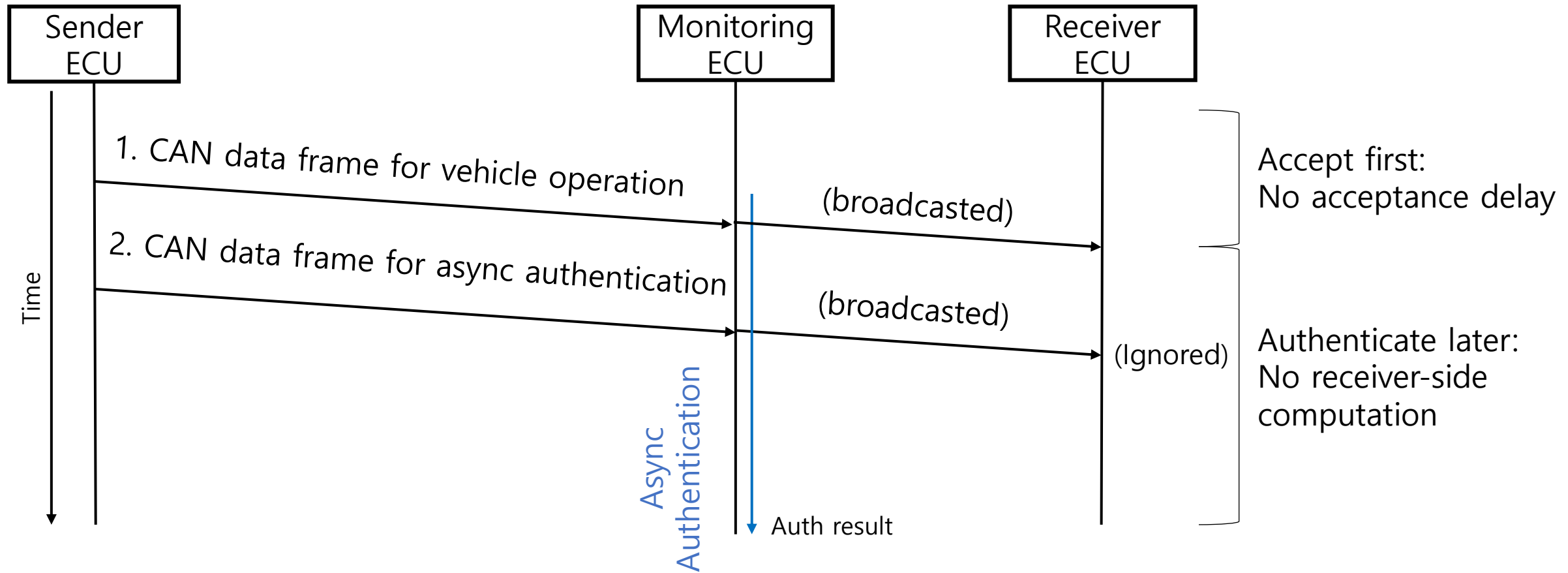
ShadowAuth Design



ShadowAuth Design

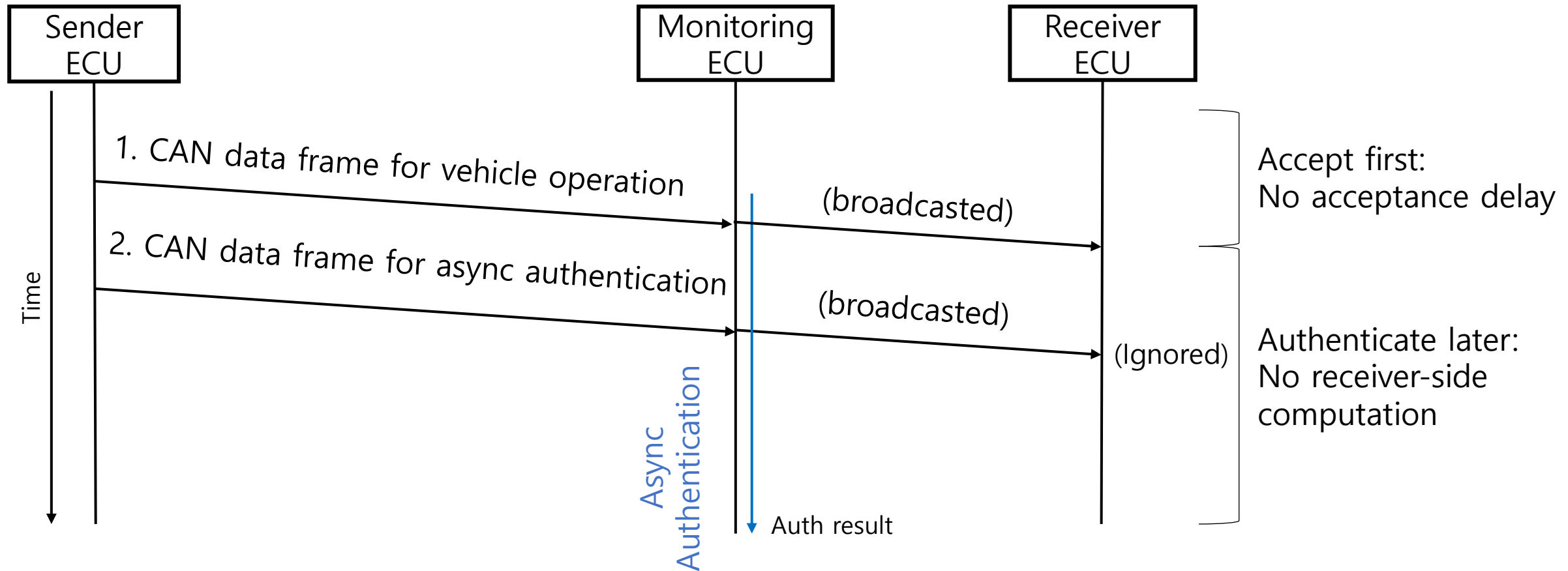


ShadowAuth Design



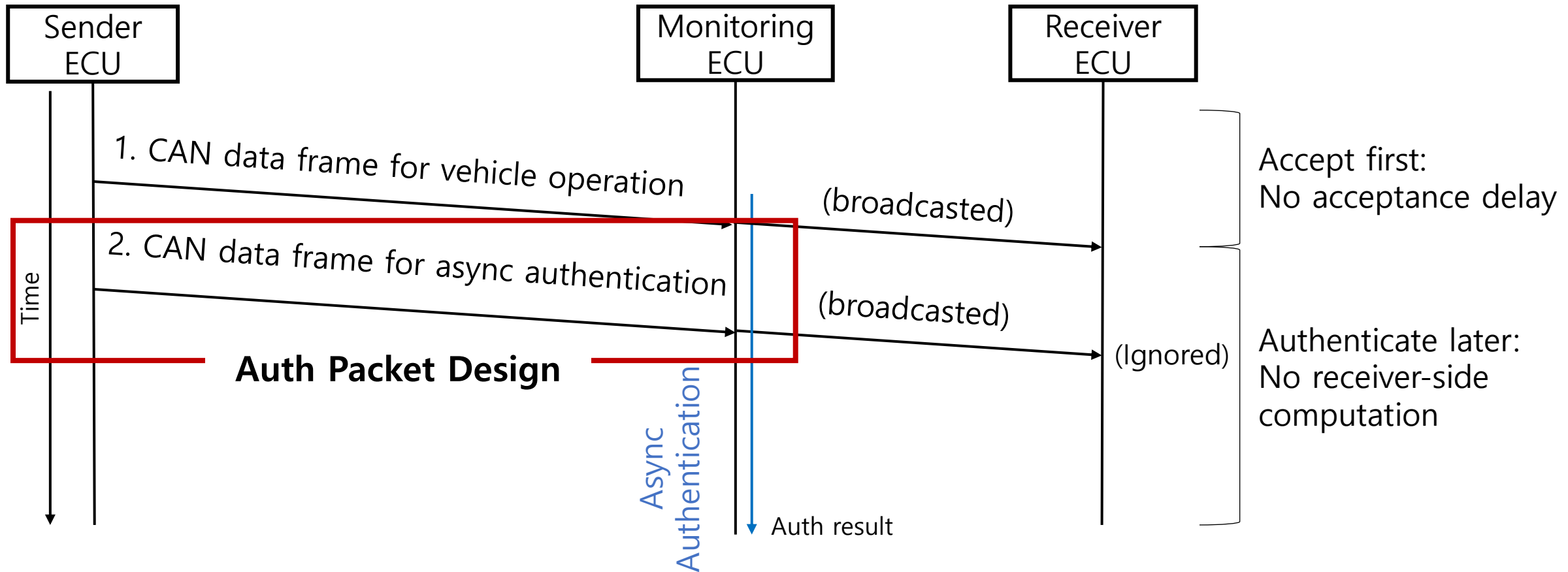
ShadowAuth Design

"Accept-first-authenticate-later"



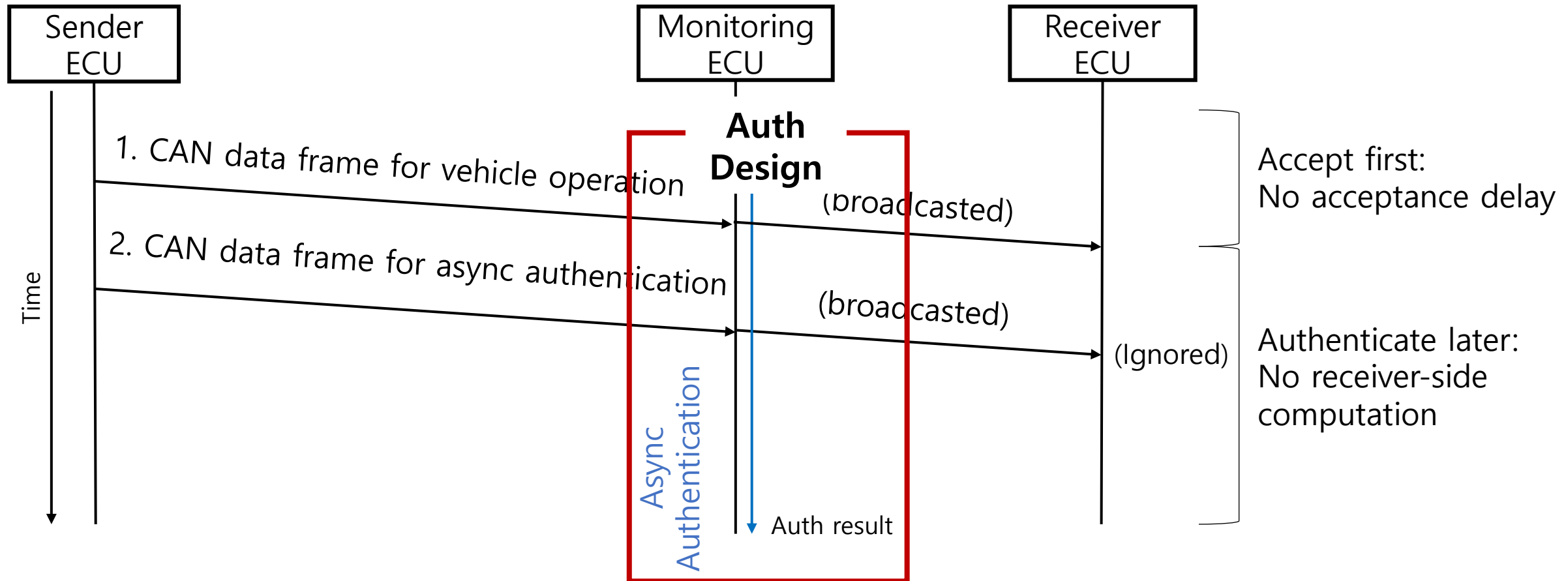
ShadowAuth Design

"Accept-first-authenticate-later"



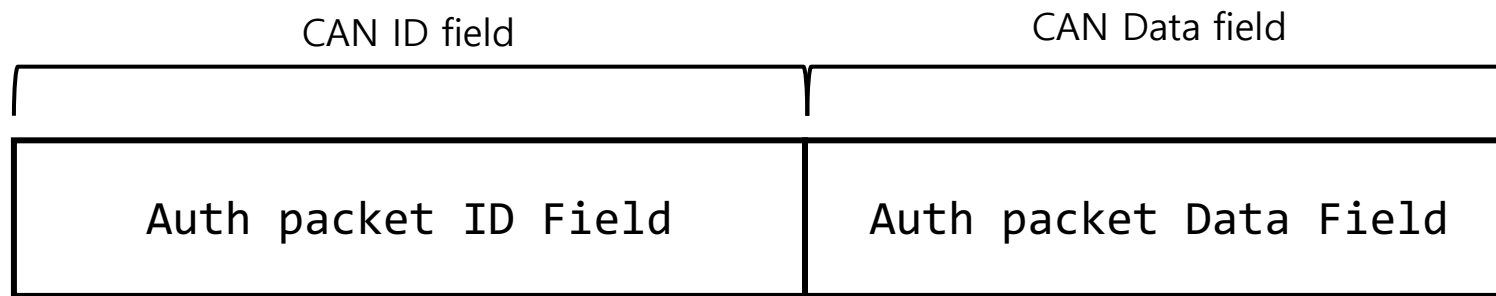
ShadowAuth Design

"Accept-first-authenticate-later"



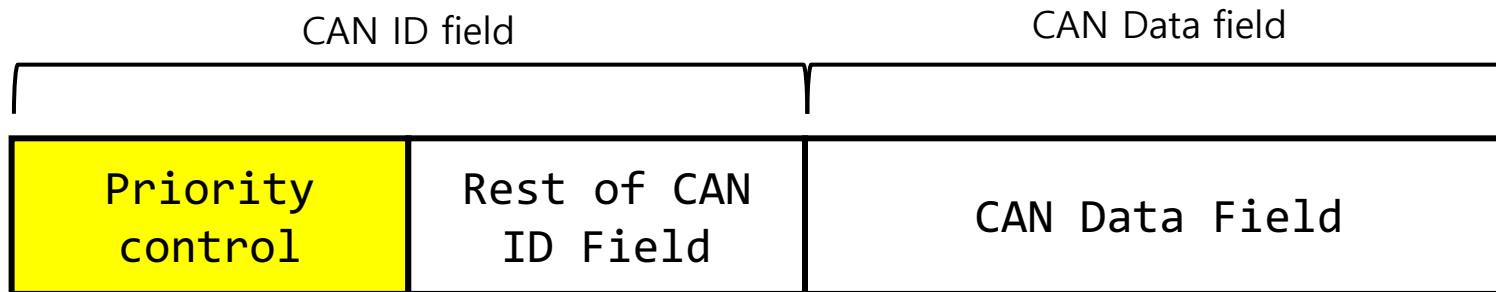
Authentication Packet Design

- Design goal
 - Compatible with existing protocols
 - Minimize impact on existing systems
 - Tolerate known attacks



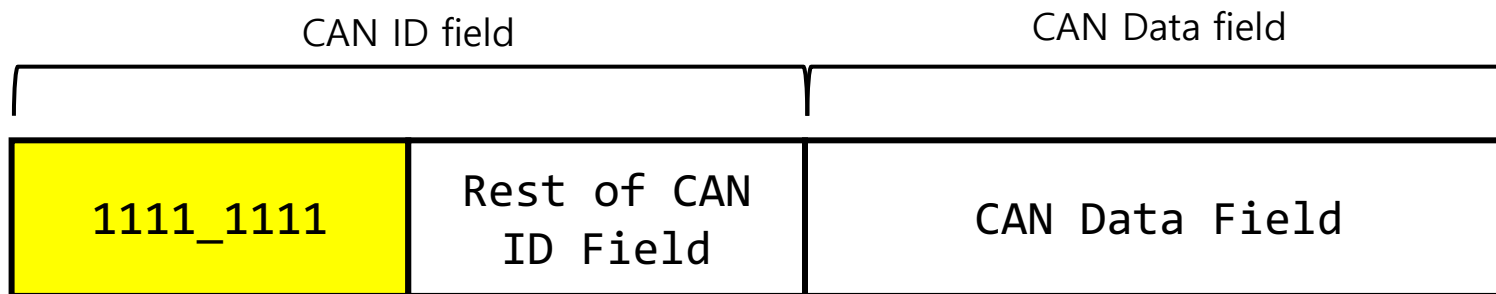
Authentication Packet Design

- Priority Control Field: Variable Length of Sequential Recessive Bits (1)
 - Make packets compatible with existing protocols
 - Minimize impact on existing systems: always yield the bus to op packets



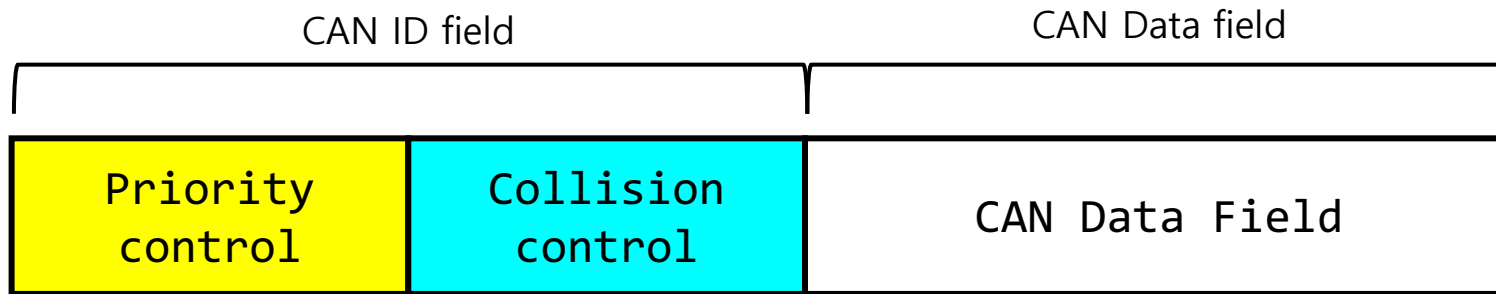
Authentication Packet Design

- Concrete Example: J1939 Standard
 - Authentication packets start with sequential eight recessive bits
 - No J1939 packet starts with those eight



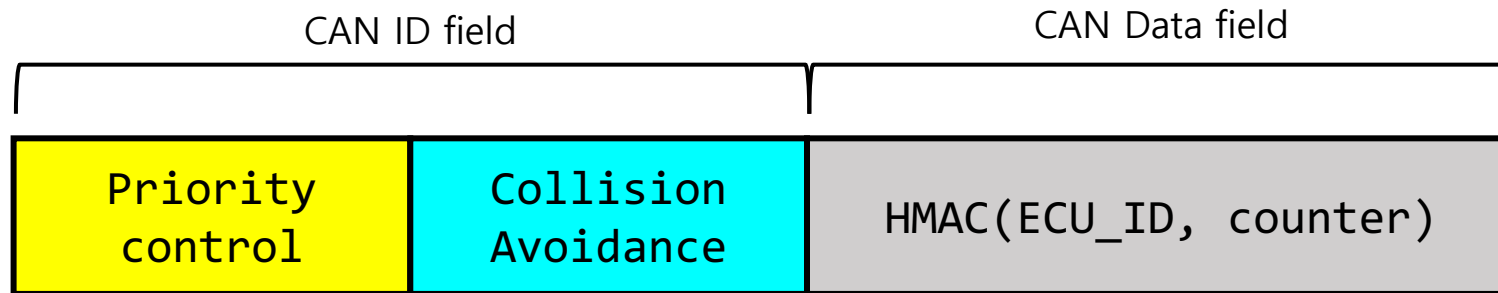
Authentication Packet Design

- Collision Control Field: Randomized Field
 - Avoid collision among auth packets
 - Hide auth packets from attackers
 - Tolerate to op-auth pair recovery attacks



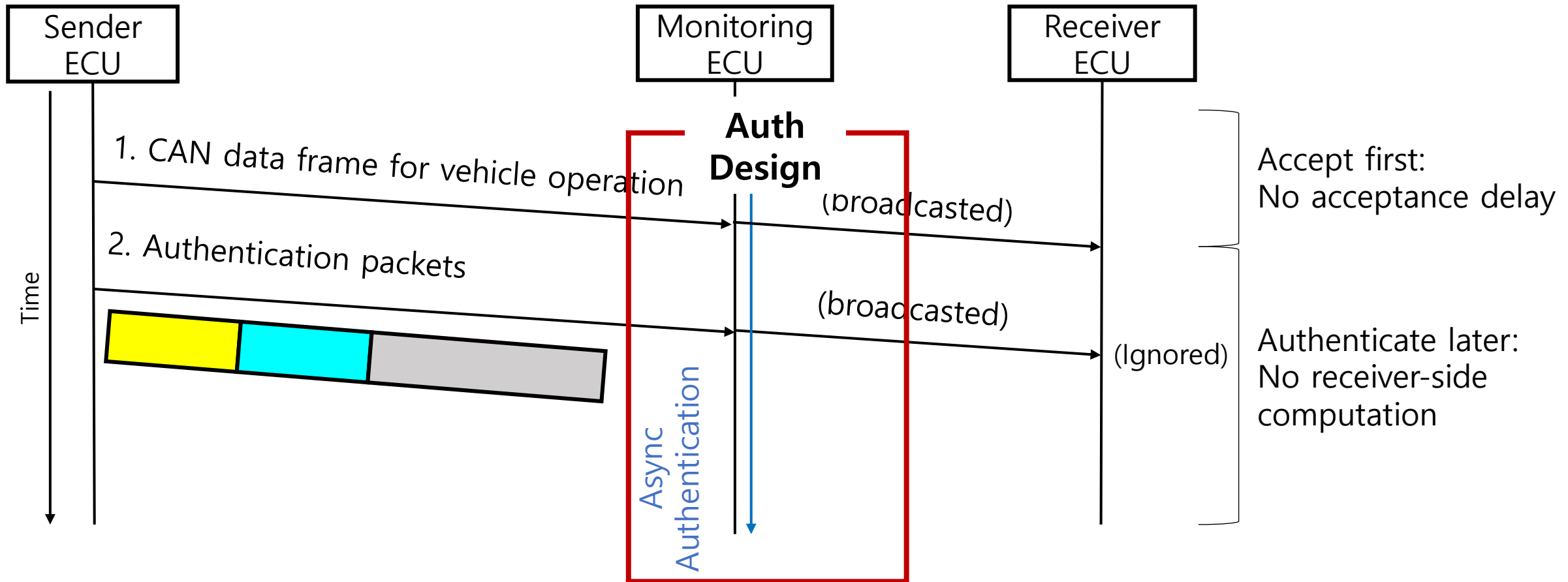
Authentication Packet Design

- Data Field: HMAC (Blake3)
 - Sender authentication with a unique ECU ID
 - Tolerate to replay attacks: increasing counter
 - Minimize potential impact on existing systems
 - Minimize firmware patching: no access to firmware-side data (e.g., CAN ID)
 - Minimize traffic increase by using a single packet for auth

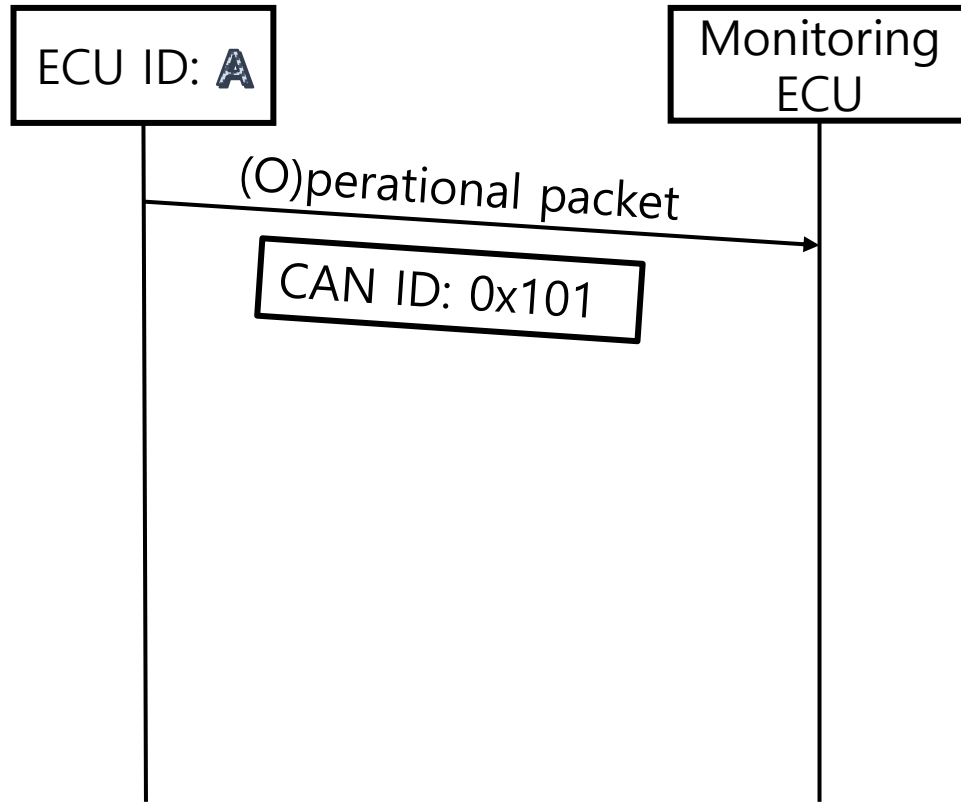


ShadowAuth Design

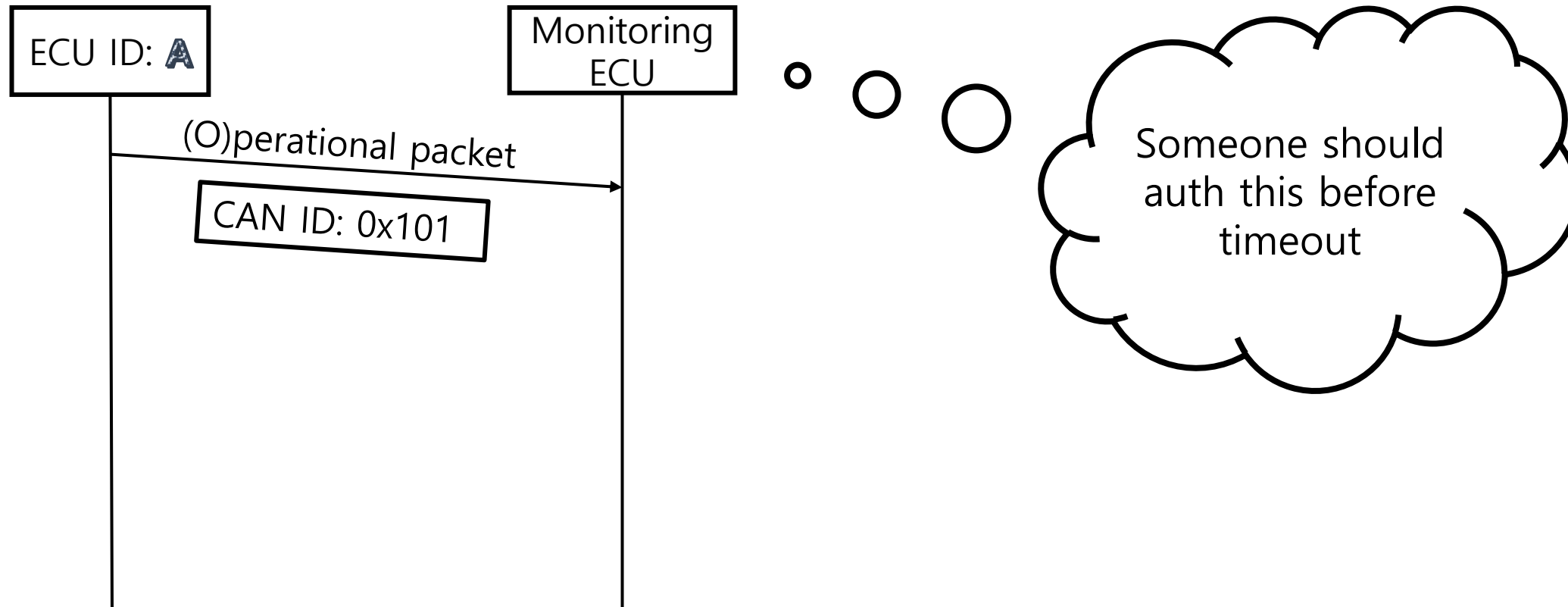
"Accept-first-authenticate-later"



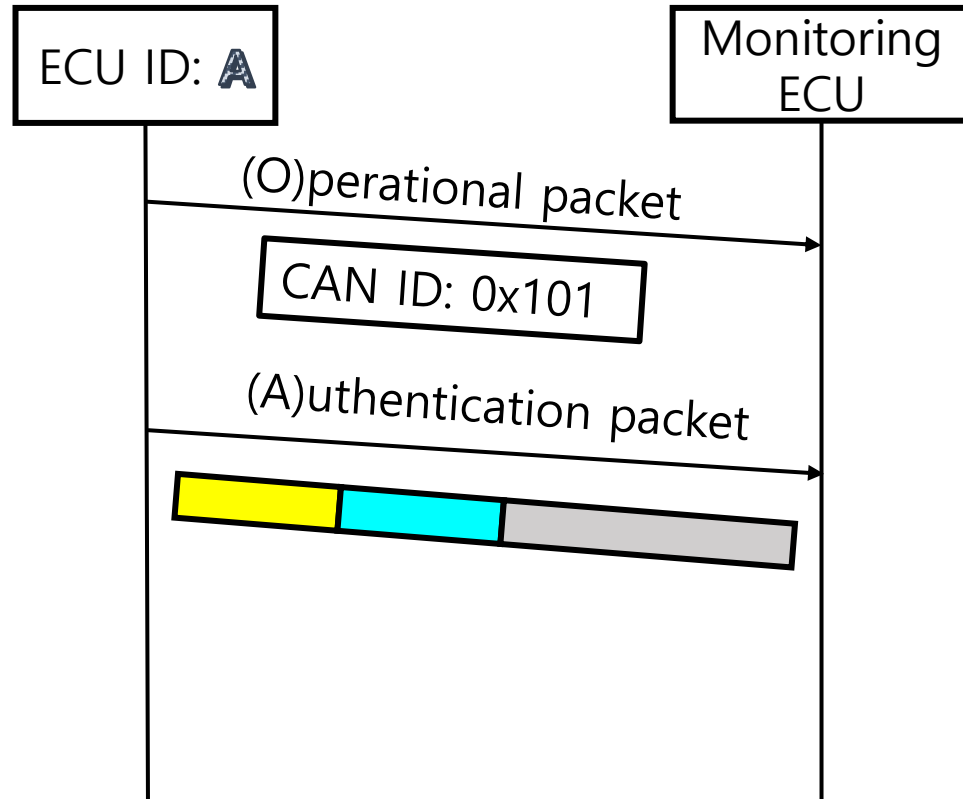
Authentication Design



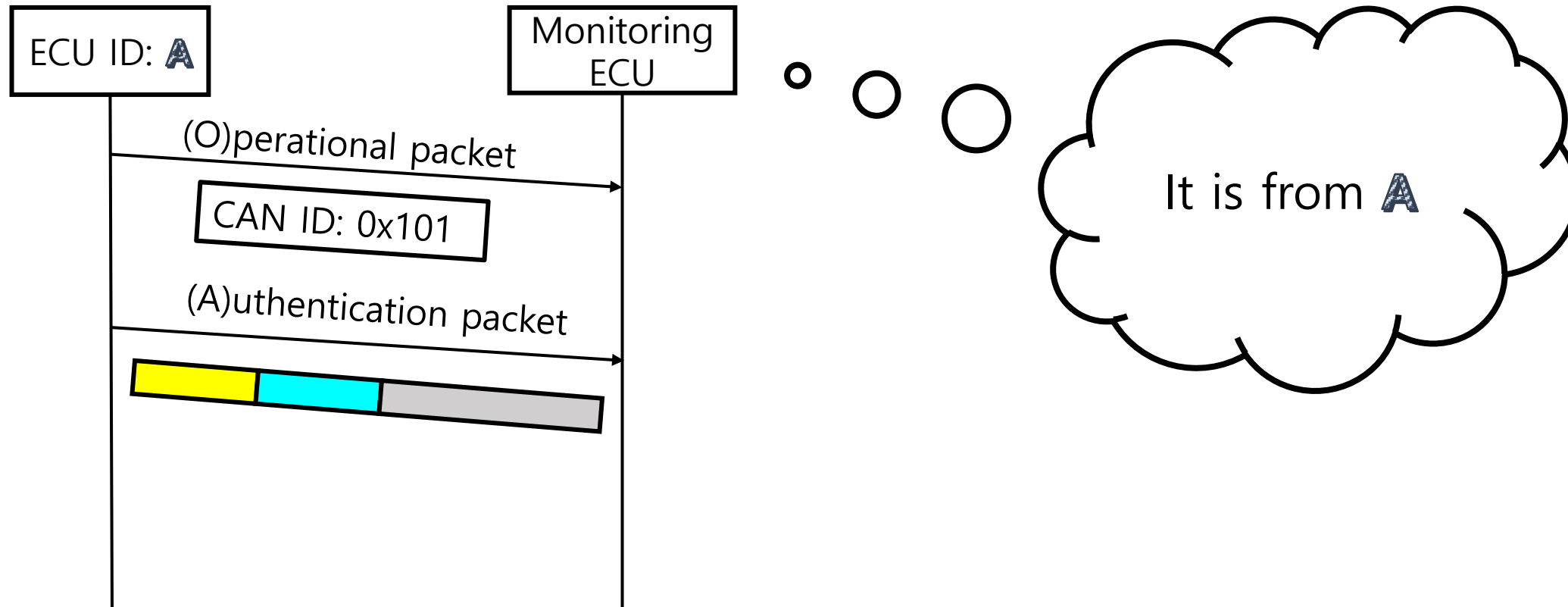
Authentication Design



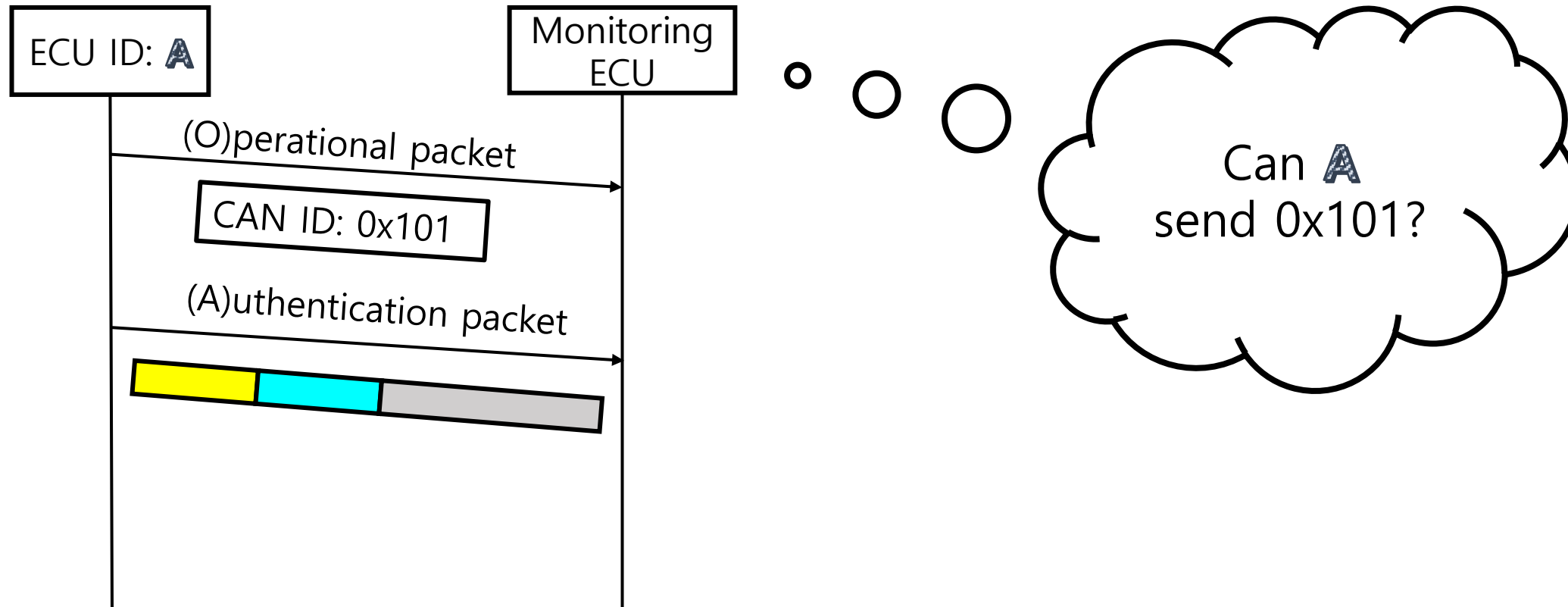
Authentication Design



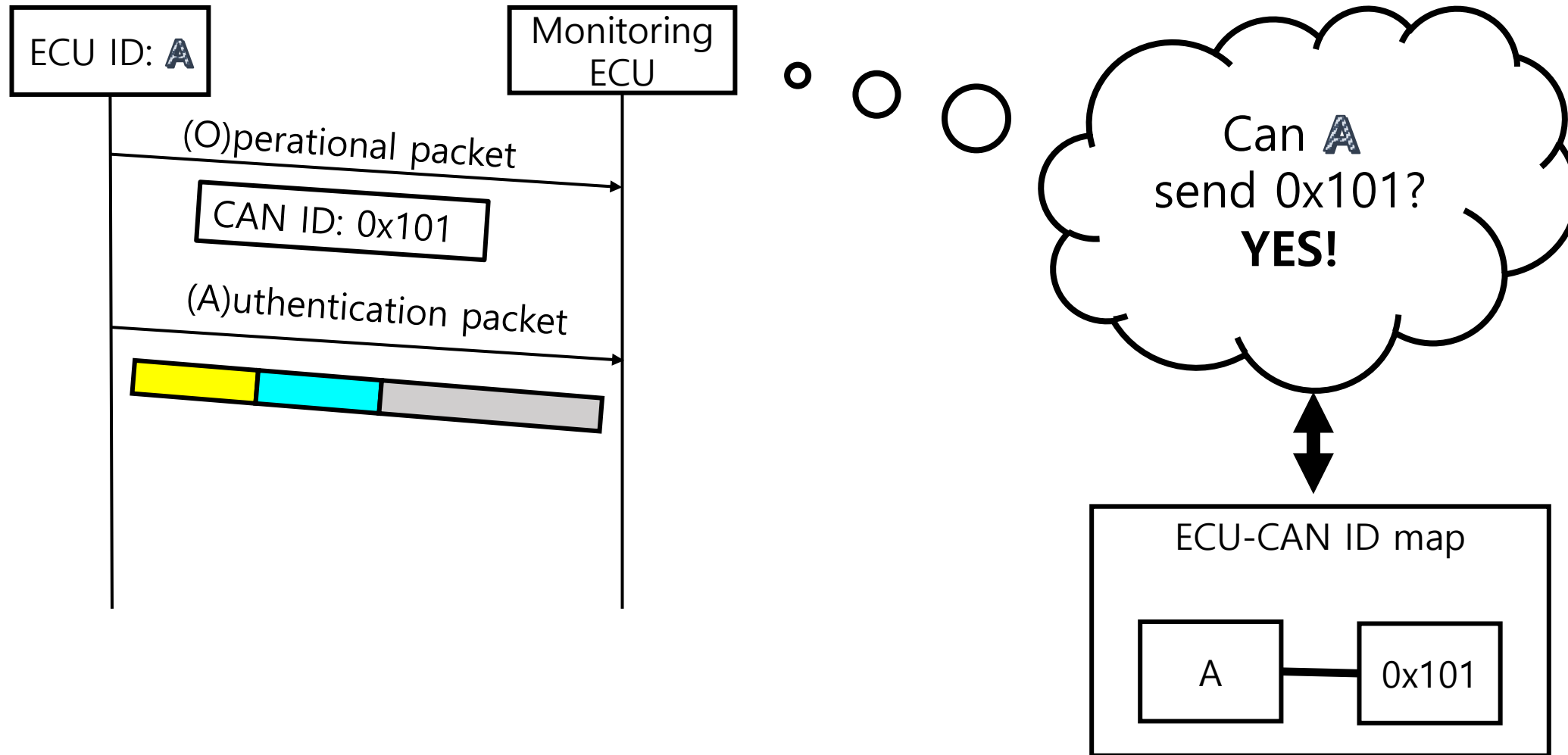
Authentication Design



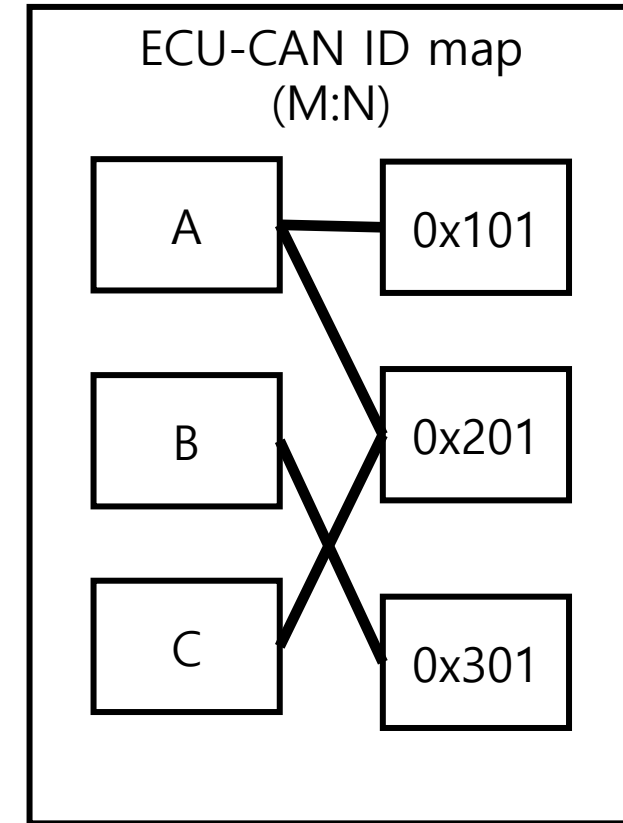
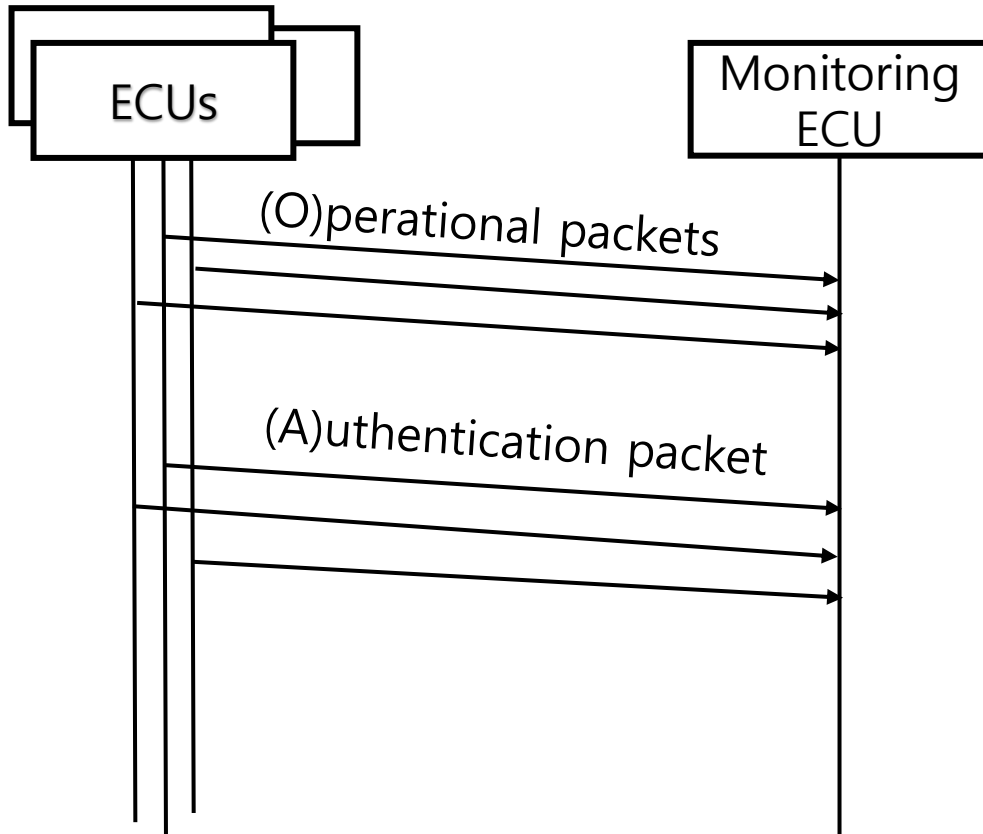
Authentication Design



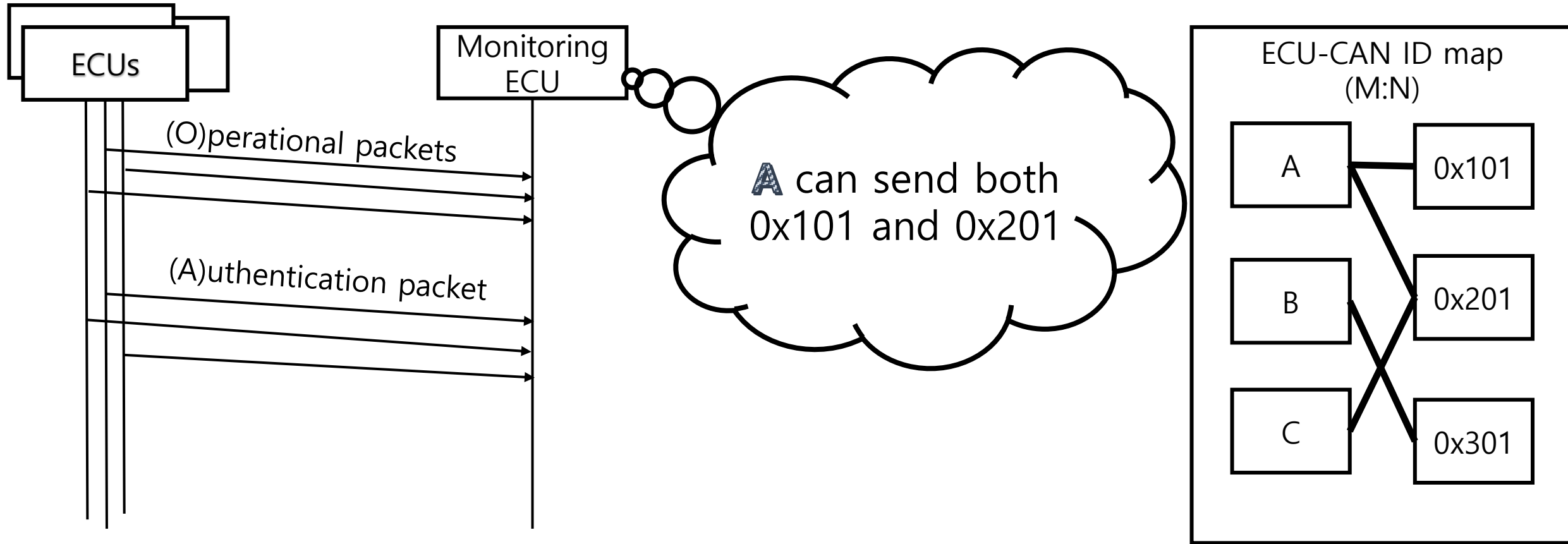
Authentication Design



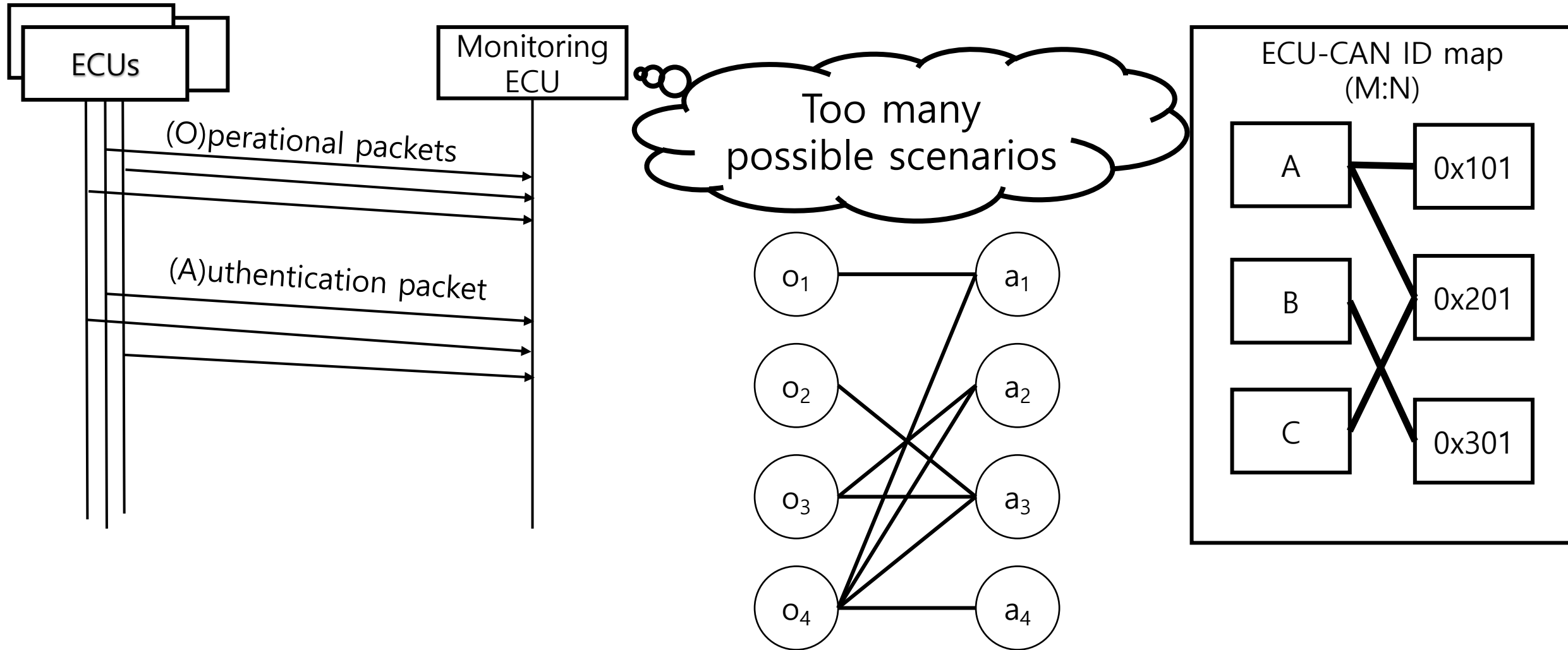
Authentication Design



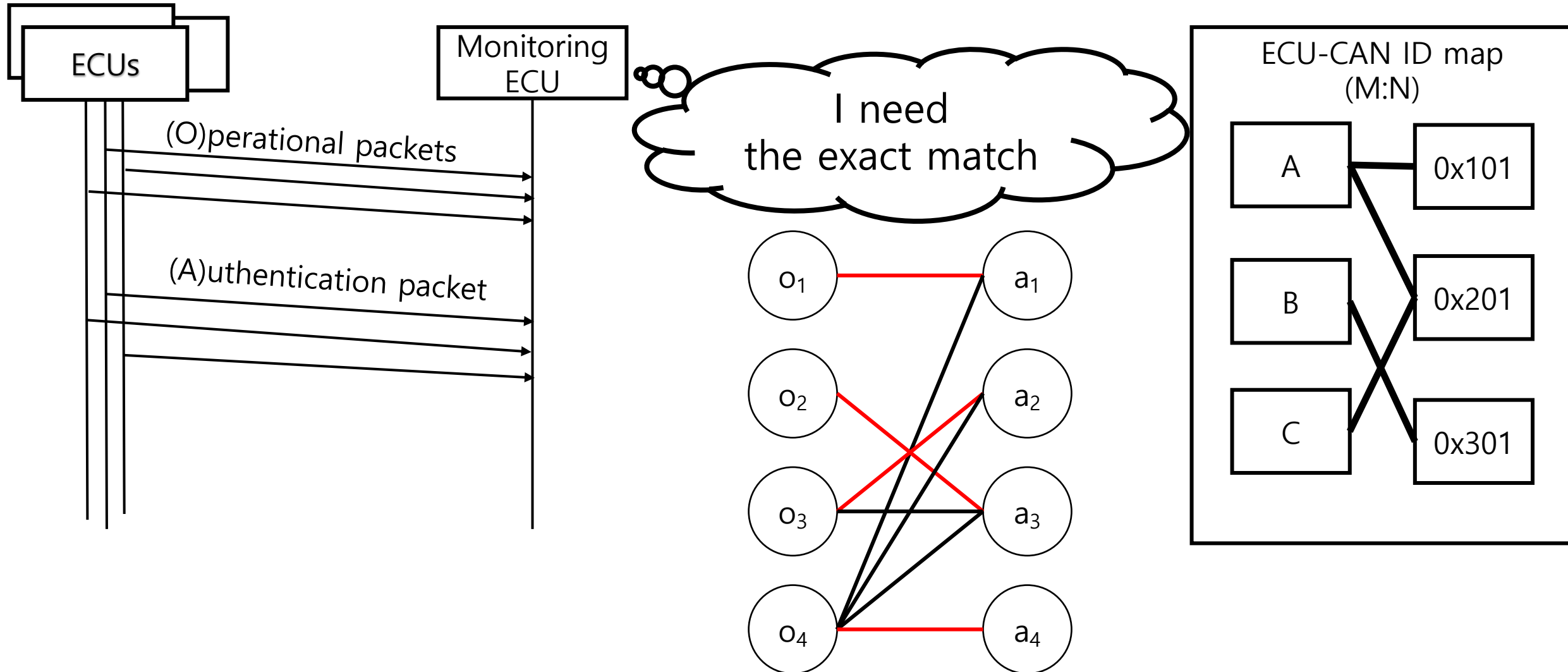
Authentication Design



Authentication Design

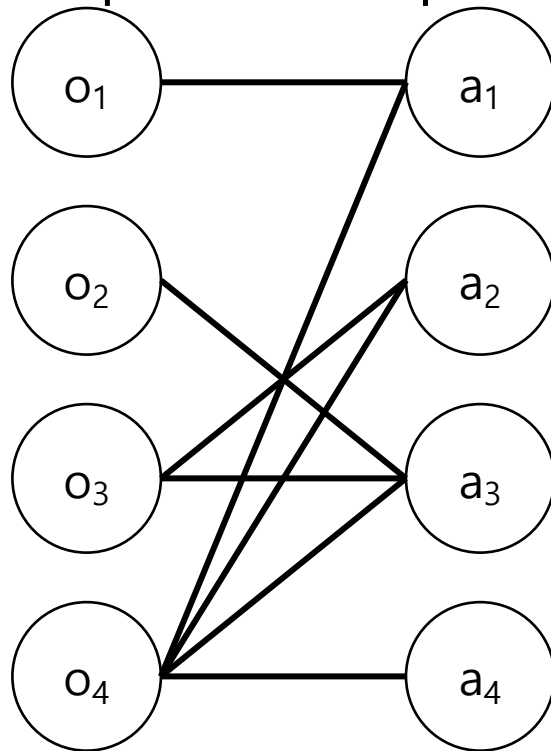


Authentication Design

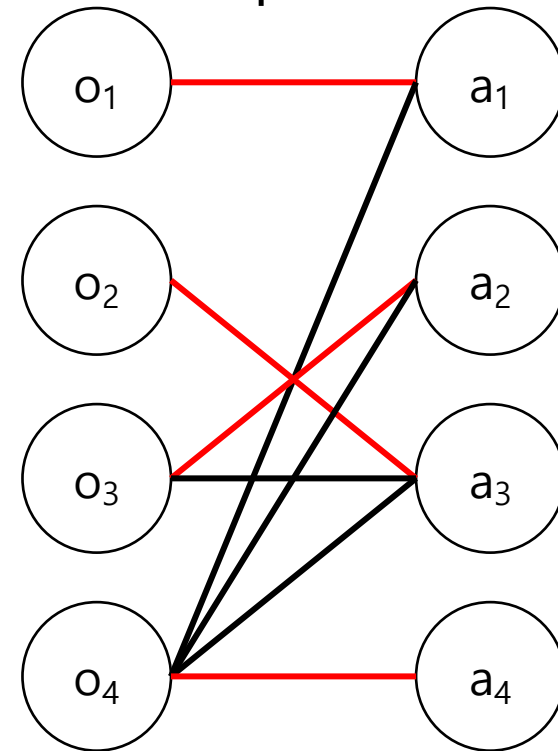


Authentication Design

- Observation: maximum matching should be equal to the number of auth packets
 - If no attack presents, operational and authentication packets are sent once



Bipartite graph

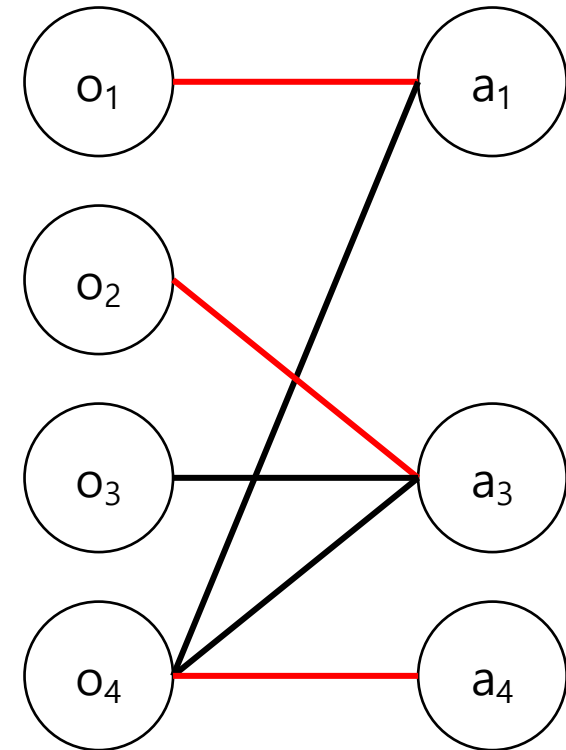


Maximum matching (red)

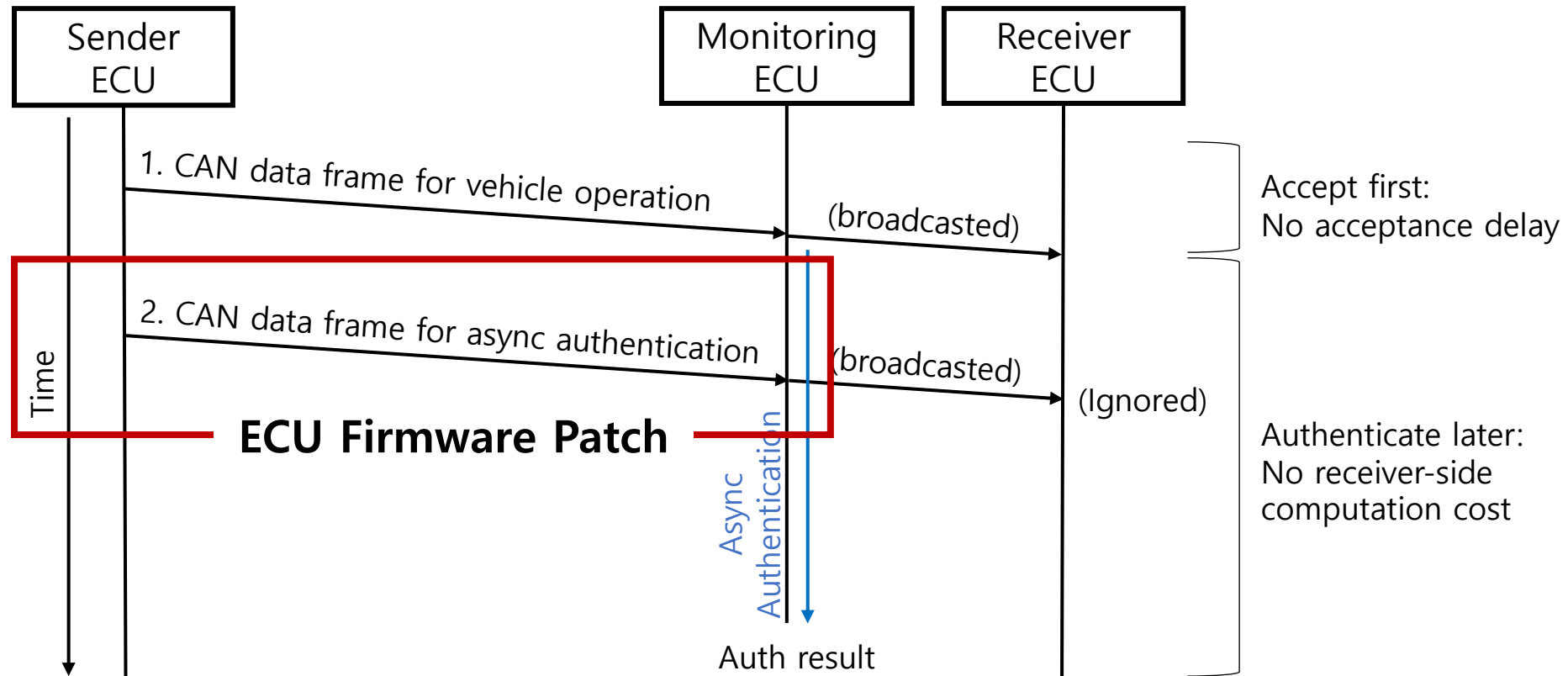
Authentication Design

- Attack scenario: Operational packet fabrication

O_3 does not match with any of auth packet!
We are under attacks!



ShadowAuth Design

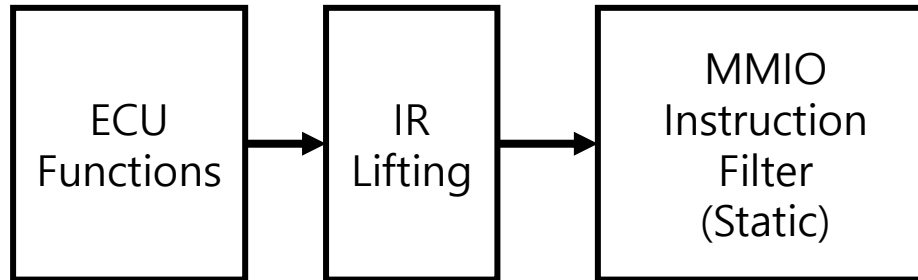


- Where: Every instruction next to ``call can_tx``
- How: trampoline-based patching

ECU Firmware Patch

- Goal:
 - Automation for finding the CAN Tx function
 - Independent to architecture
- Solution:
 - Check the MMIO instruction's volume

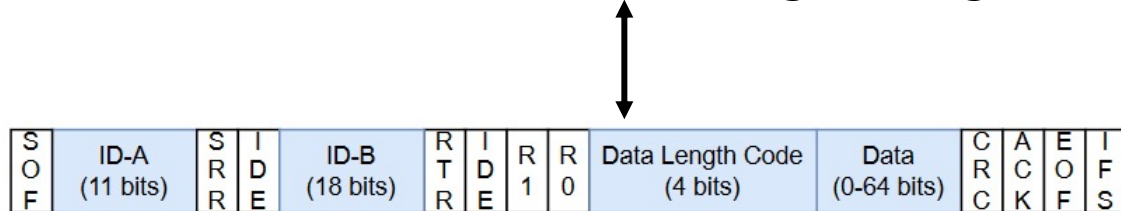
ECU Firmware Patch



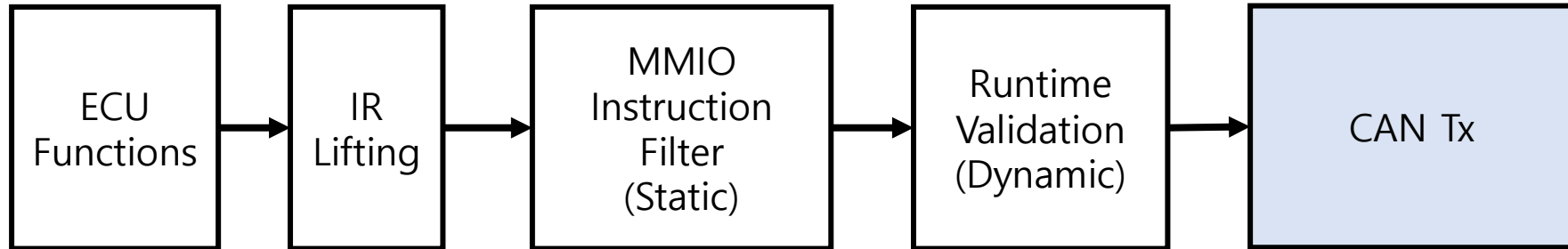
- Static analysis

```
r3 = *[ram]unique[0x112a0:4]
*[ram]unique[0x11420:4] = register[0x2c:4]
if (unique[0xf7e0:1]) goto ram[0x800a452:4]
OV = tmpOV
tmpZR = r4 == 0x0
OV = tmpOV
```

MMIO instructions are large enough to send CAN packet?

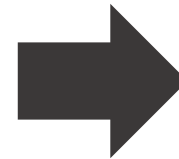


ECU Firmware Patch



- Static analysis

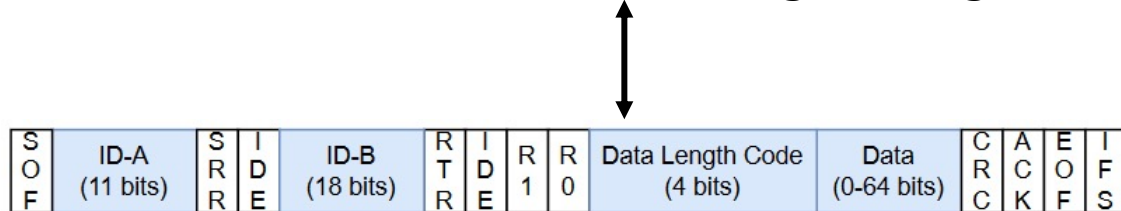
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OV = tmpOV
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OV = tmpOV
```



- Dynamic Analysis

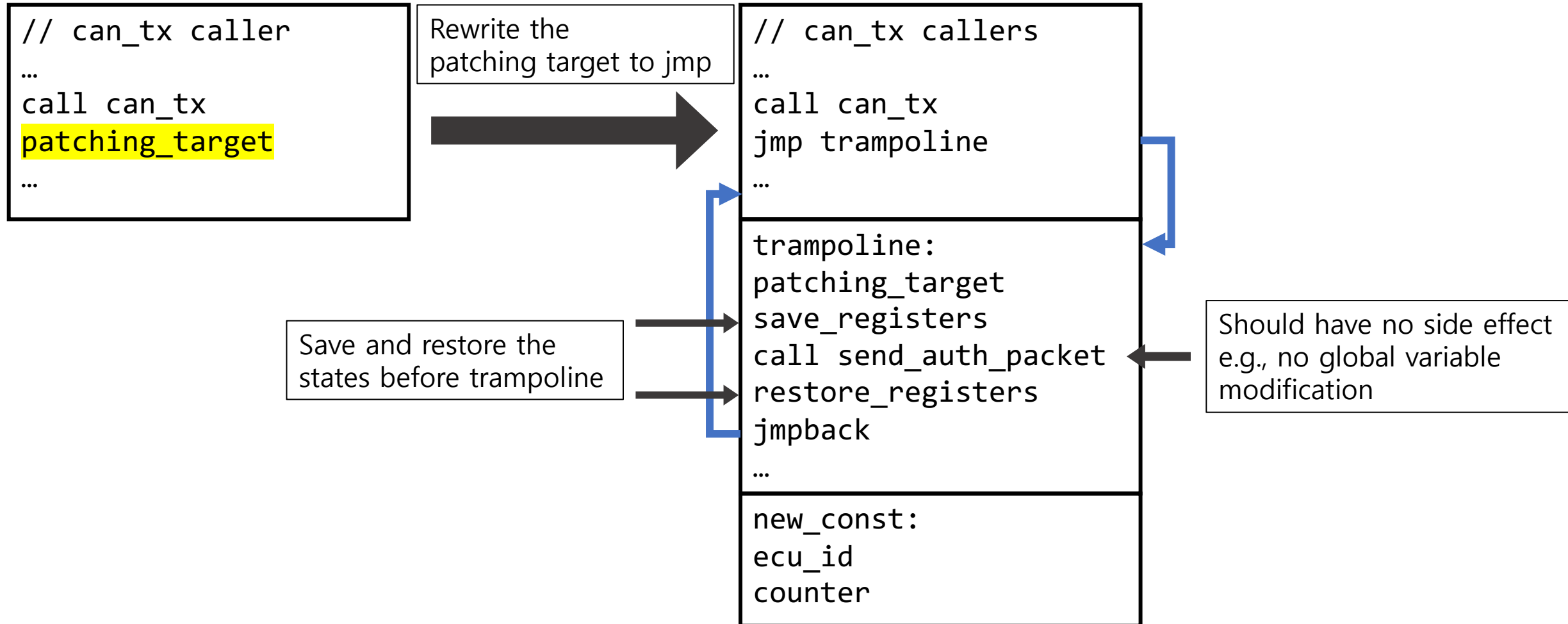
- Monitor the actual CAN bus
- Run functions

MMIO instructions are large enough to send CAN packet?



ECU Firmware Patch

Trampoline-based patch

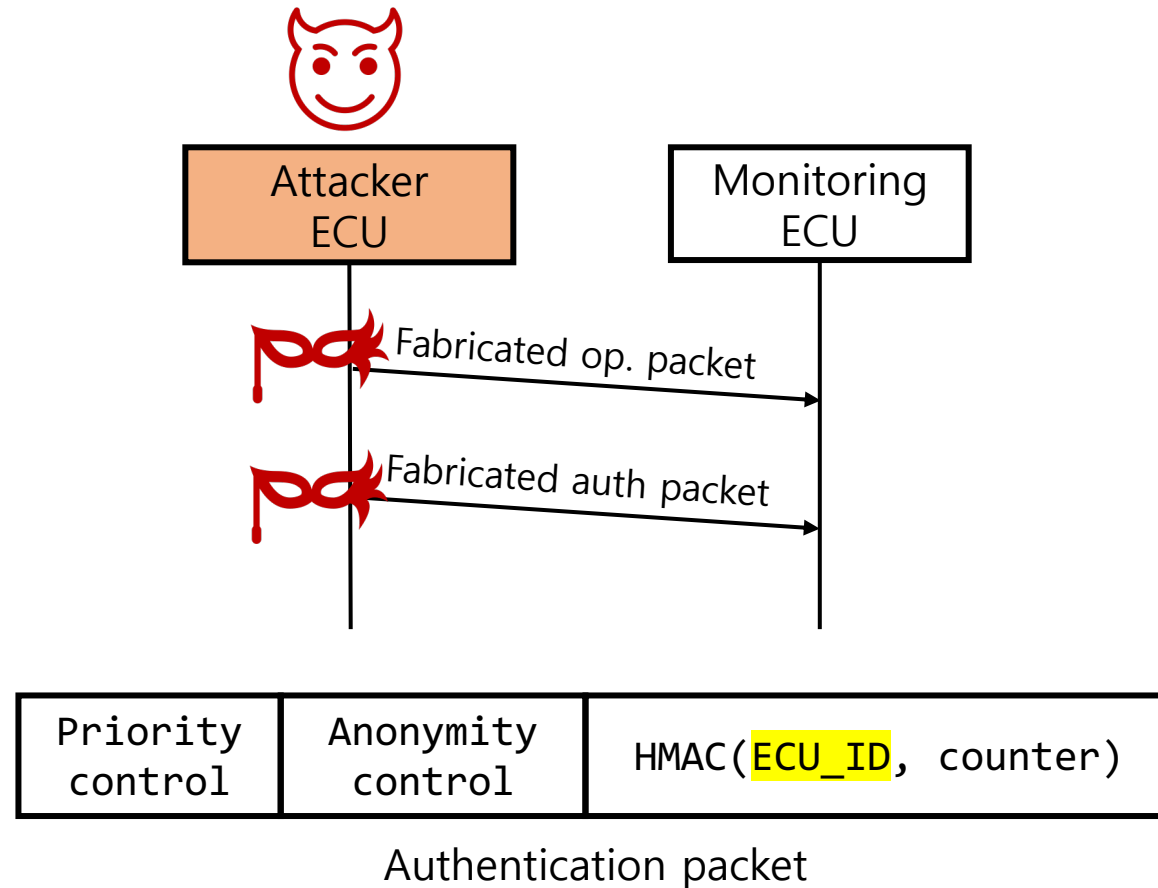


Evaluation

- Open-source ECU firmware: rusEFI, Rabbit ECU, Styreehet
- Real-world CAN traffic: 2014 Kenworth T270 / 2015 Kenworth T660 (>37M packets)
- Static analysis: 100% accuracy (confirmed by dynamic analysis)
- Asynchronous authentication: 14ms (worst)
- Space overhead (~~182KB~~ 84KB by Blake3)

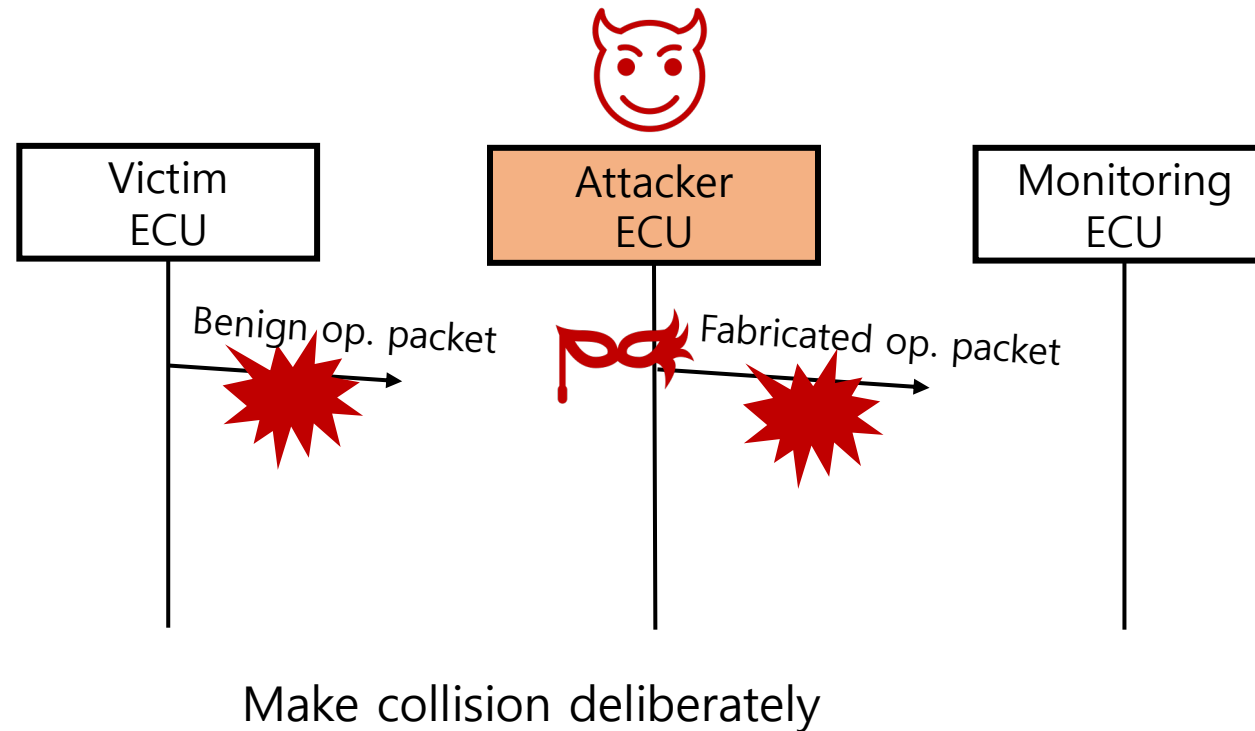
Evaluation: Case Study

- Case 1: Impersonation attack
 - Auth fails: **ECU_ID** is unknown



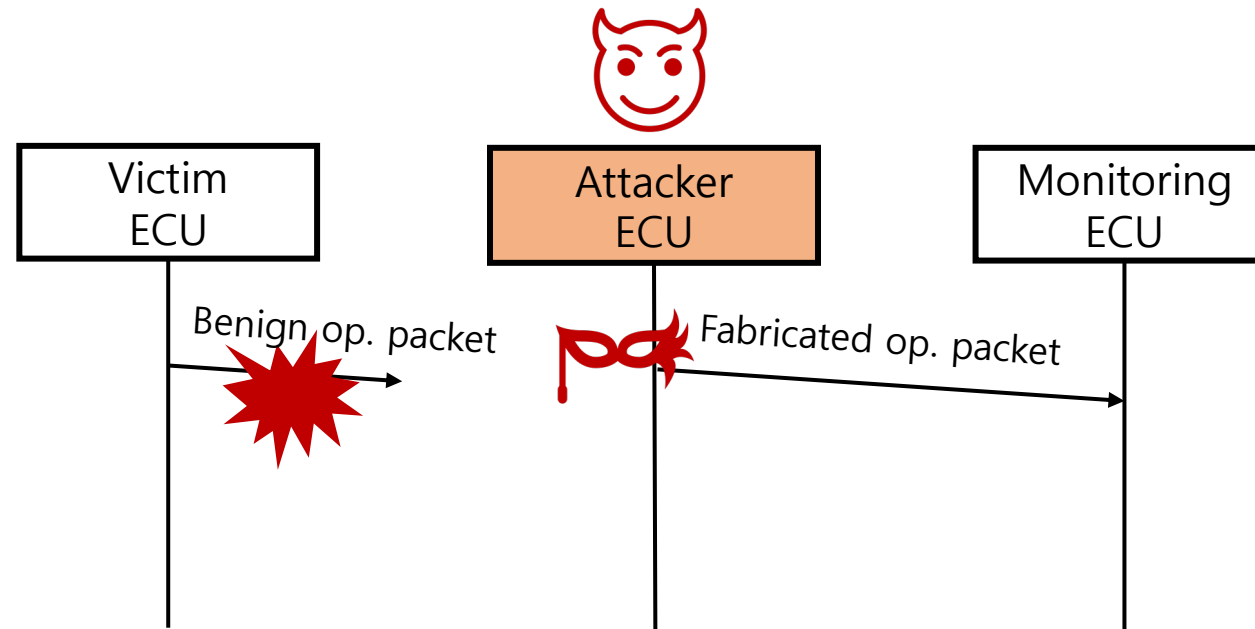
Evaluation: Case Study

- Case 2: Bus-off attack



Evaluation: Case Study

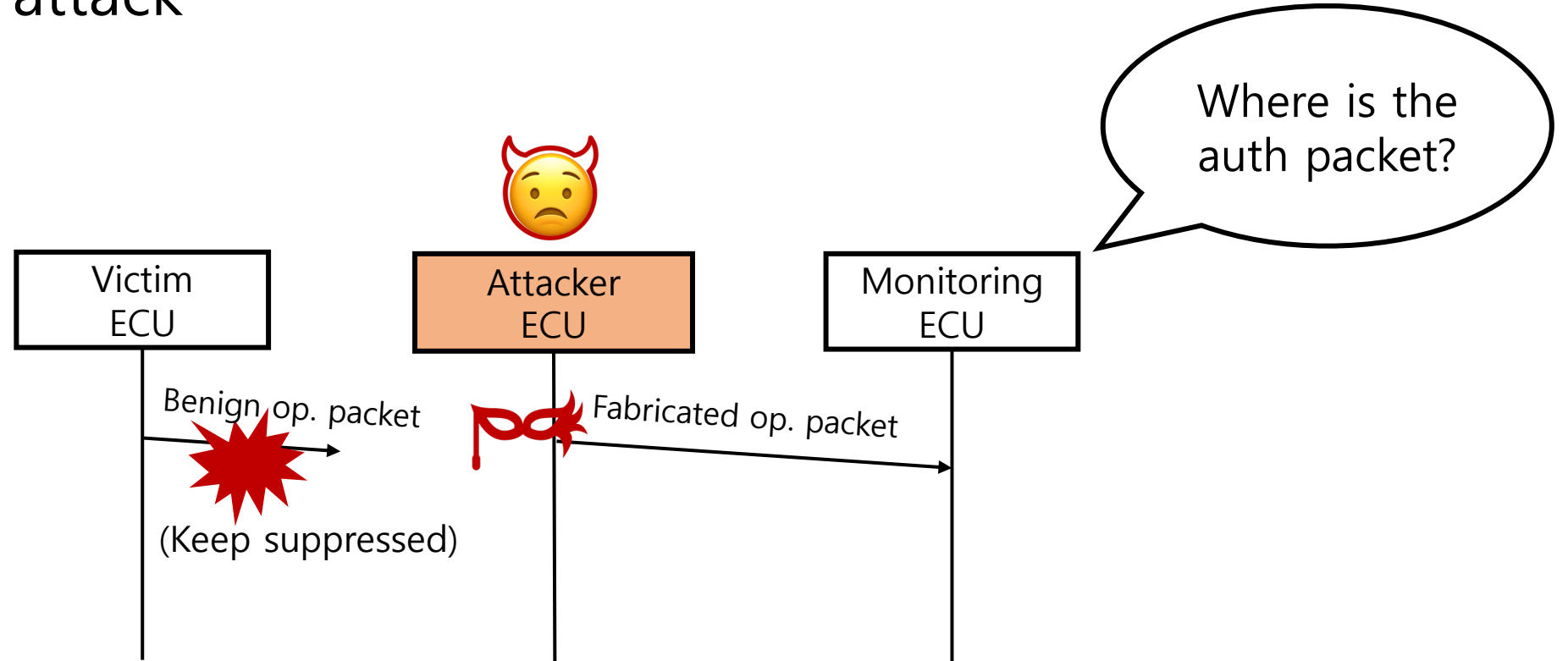
- Case 2: Bus-off attack



* The victim ECU turns into the error-passive mode first

Evaluation: Case Study

- Case 2: Bus-off attack



Limitations

- Potential impact of “accept-first”
- Recovery attacks on ECU ID, ECU-CAN ID mapping, and counter
 - E.g., firmware dump through OBD II
- Truncated Blake3 to 64-bit
- Patching real-world ECU firmware in the user side

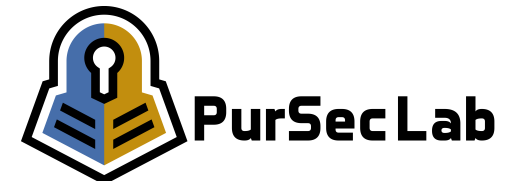
Conclusion

- Vehicles are increasingly exposed to remote attacks
- Easily deployable solutions are required
- ShadowAuth proposes:
 - Backward-compatible CAN authentication scheme
 - Automated patch with trampoline-based binary rewriting
 - Real-time authentication with accept-first-authenticate-later policy
- Feel free to download: github.com/purseclab/ShadowAuth
 - Static analysis
 - ECU firmware patching

Thank you!

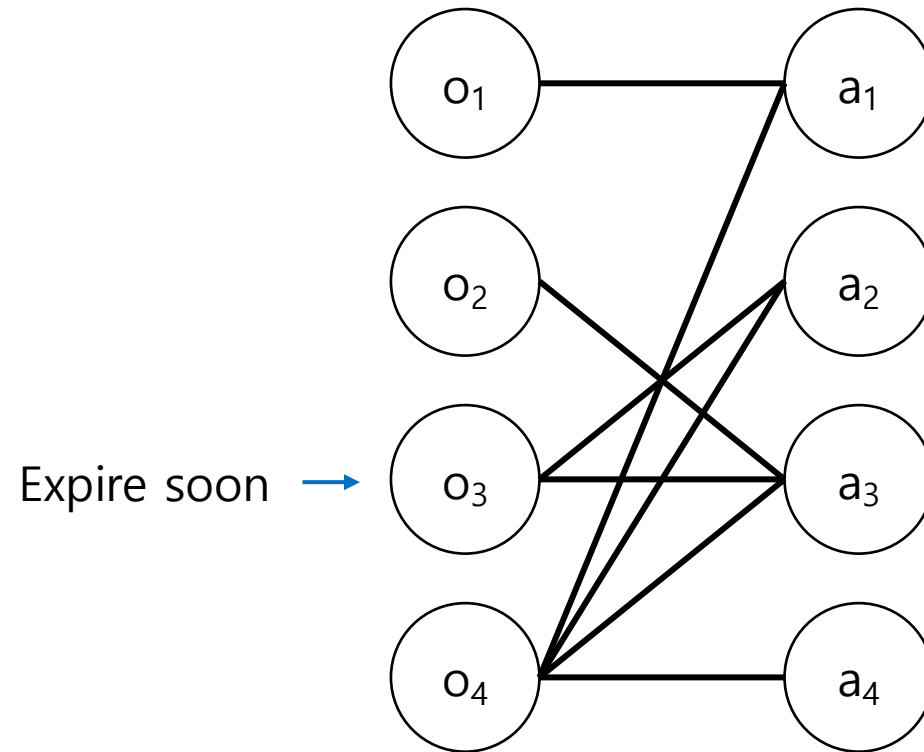
sk@purdue.edu

github.com/pursecclab/ShadowAuth



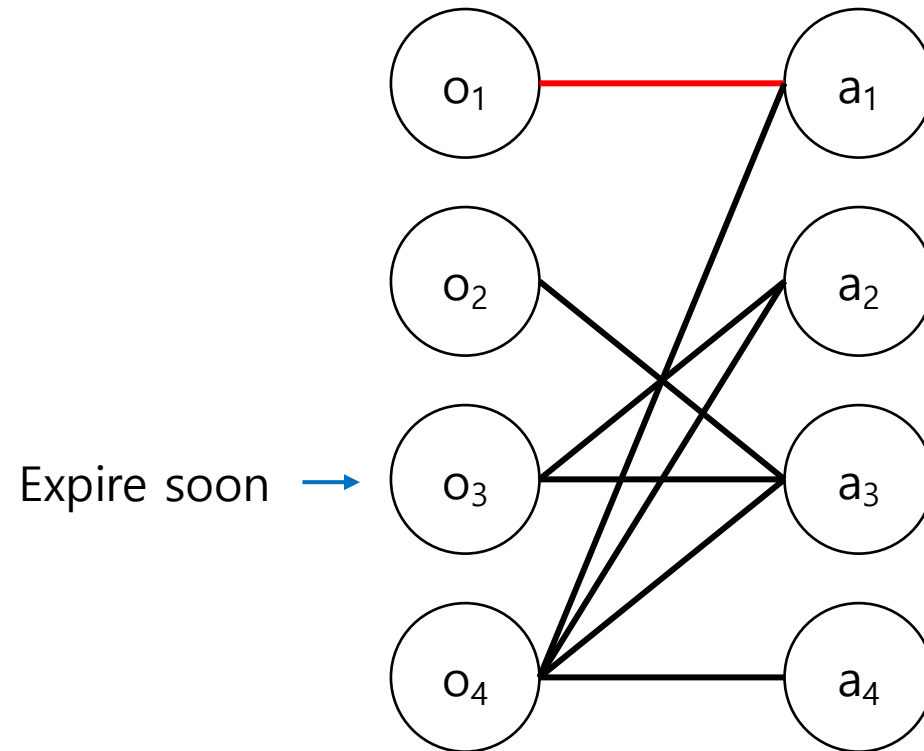
Authentication Design

- Match vertices: fewer edges first



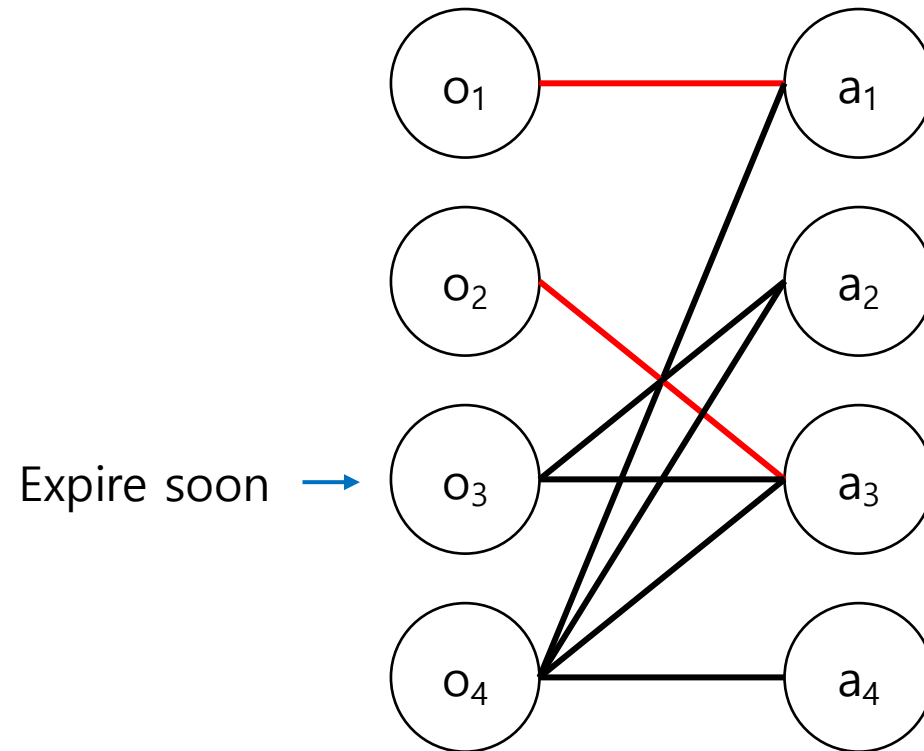
Authentication Design

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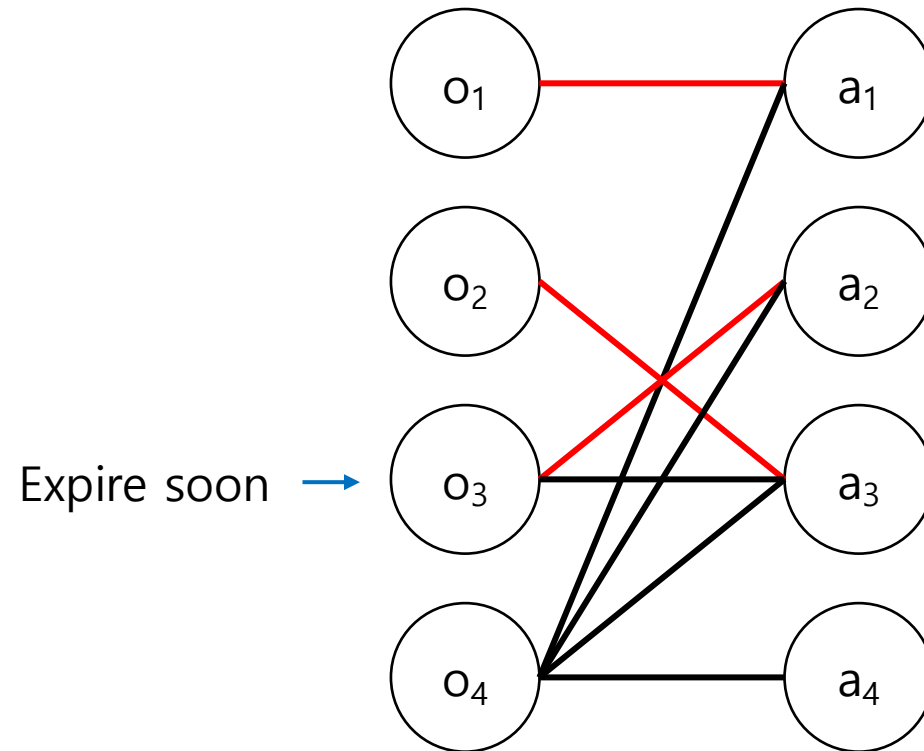
Authentication Design

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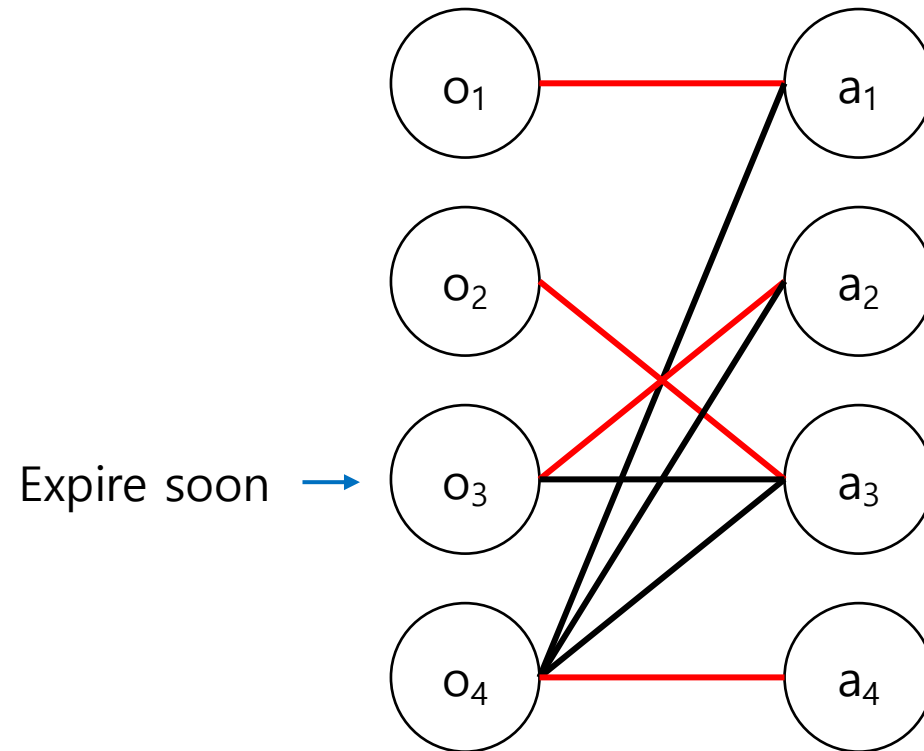
Authentication Design

- Match vertices: fewer edges first



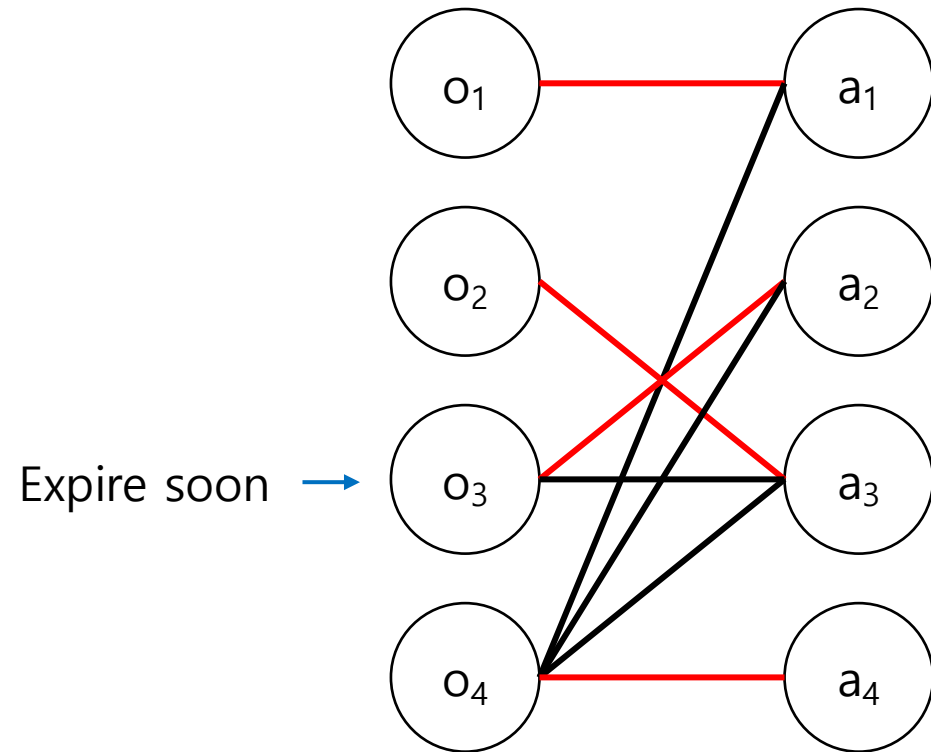
Authentication Design

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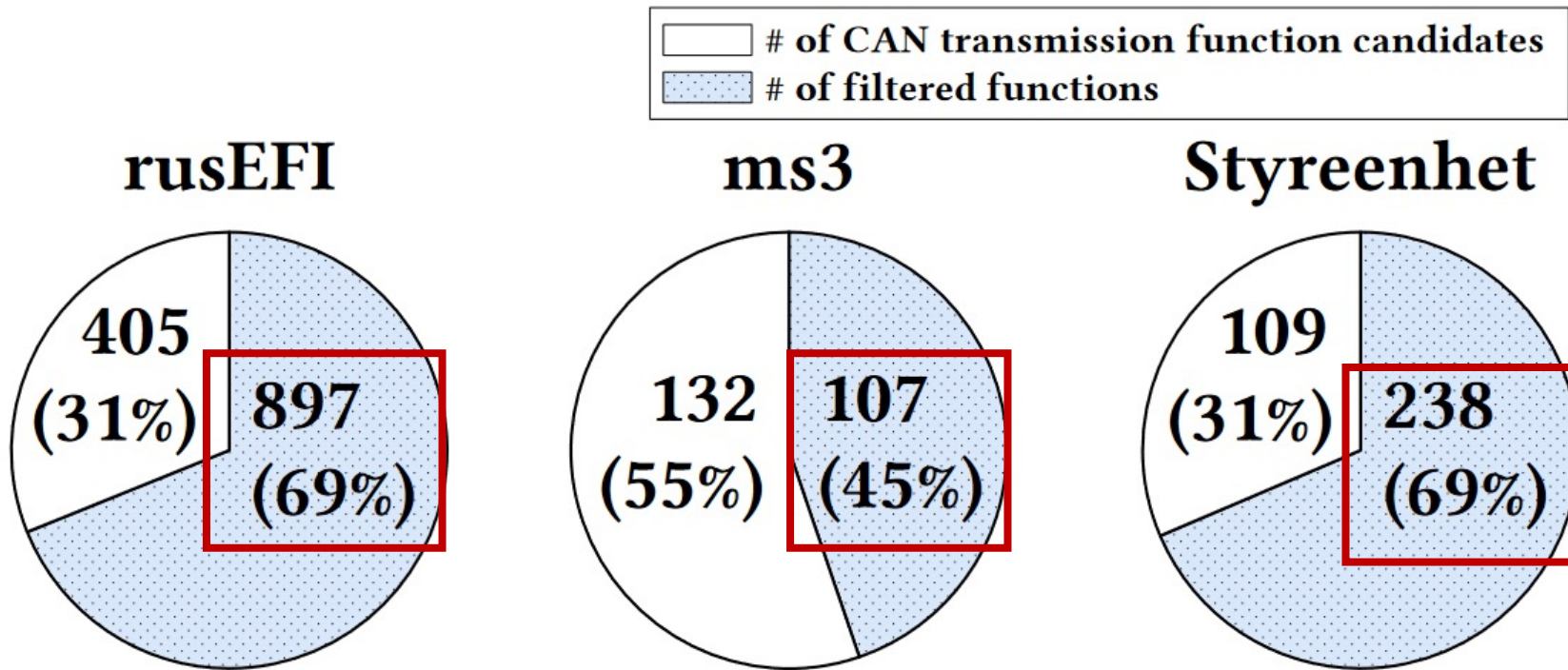
Authentication Design

- Match vertices: fewer edges first

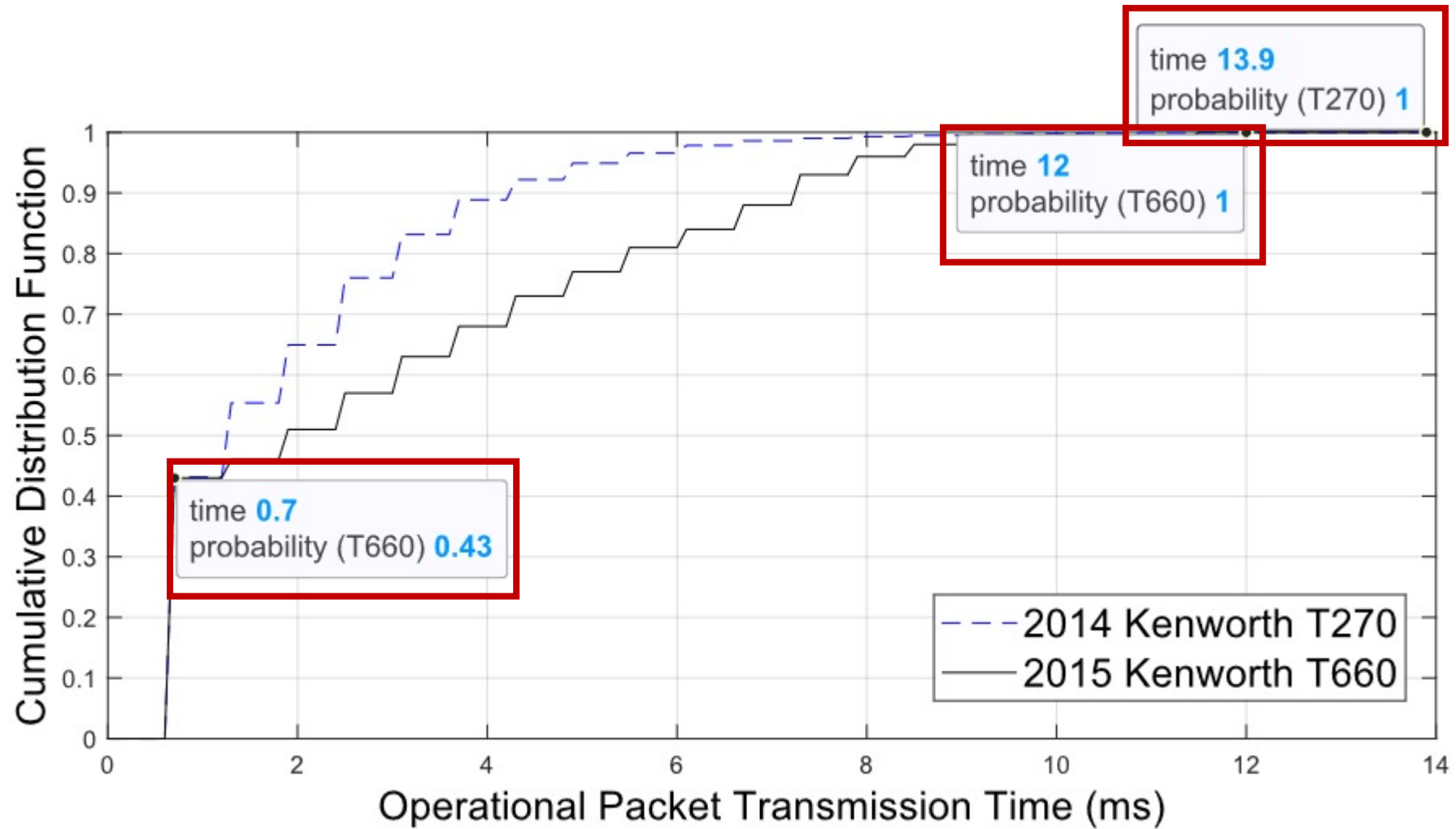


Match = # of auth packets
Authentic!

Evaluation: Static Analysis Efficiency



Evaluation: Asynchronous Delay



IDS	Trusted Base	False Positive (%)	False Negative (%)
CIDS [8]	Clock skew	0.055	0
VIDEN [9]	Voltage level	0.2	0.2
EASI [33]	Voltage edge	0	0.03

Table 3: Attack Detection Comparison with IDSs

Approach	Requirements		
	New Packet Definition	Delay in Delivery (Time)	New H/W
CANAuth [22]	✓	✓(N/A)	
Nilsson et al. [41]	✓	✓(N/A)	
LCAP [21]	✓	✓(N/A)	✓
TOUCAN [4]	✓	✓(5.79 μ s)	
VeCure [58]	✓	✓(50 μ s)	
CaCAN [36]	✓	✓(2.2-3.2 μ s)	✓
SECU [57]	✓		
LiBrA-CAN [18]	✓		
S2CAN [46]	✓	✓(75 μ s)	
MAuth-CAN [30]		✓(500 μ s)	
LiEA [47]		✓(N/A)	
HLPSL [14]		✓(N/A)	✓
vatiCAN [43]		✓(3300 μ s)	
VulCAN [56]		✓(201 μ s)	✓
ShadowAuth			

Table 1: Comparison of Previous MAC Approaches